

Supplementary materials

Table S1. Individual item availability for the built environment audits

Item	Town A	Town B	Town C	Town D	Town E	Town F	Town G	Town H
Retail Business								
Agricultural store	1 *	1	1	1	1	1	1	0 **
Appliance store	1	0	0	0	0	1	0	1
Automobile sales	1	1	1	1	1	1	1	1
Convenience store	1	1	1	1	1	1	1	1
Pharmacy	1	0	1	1	1	1	1	1
Florist	1	0	1	1	1	1	0	1
Furniture store	1	0	0	1	0	1	0	1
Gas station	1	1	1	1	1	1	1	1
Hardware store	1	1	1	1	1	1	1	1
Pawn shop	1	0	0	0	0	0	0	1
Retail store	1	1	1	1	1	1	1	1
Hunting store	1	1	0	0	1	0	0	1
Multi-service stores	1	1	1	1	1	1	1	1
Professional services								
Bank	1	0	1	1	1	1	1	1
Barber shop	1	1	1	1	1	1	1	1
Dry cleaning	0	0	0	0	0	0	0	1
Hotel	1	1	1	1	1	1	1	1
Laundromat	1	1	1	0	0	1	0	0
Post office	1	0	0	1	1	1	1	1
Train/bus station	0	0	0	1	0	1	0	1
Community services								
Church	1	1	1	1	1	1	1	1
Criminal justice	1	1	1	0	1	1	1	0
Day care	0	0	0	1	1	0	0	0
Entertainment	1	0	1	1	1	1	1	1
Health clinic	1	1	1	1	1	1	1	1
Library	1	1	1	1	1	1	1	1
Museum	0	1	1	0	0	0	1	1
Police station	1	1	1	1	1	0	1	0
School	1	1	1	1	1	1	1	1
Social service	1	1	1	1	1	1	1	1
Municipal building	1	1	1	1	1	1	1	1
Town amenities								
Benches	1	1	1	1	1	1	1	1
Trash cans	1	1	1	1	1	1	1	1
Water fountains	0	0	0	0	0	0	0	0
Covered bus stops	0	0	0	0	0	0	0	0
Outdoor lighting	1	1	1	1	1	1	1	1
Physical activity facilities								

Dumpsters streets	1	1	0	1	1	1	1	0
Sewers	0	0	0	0	0	0	0	0
Street & intersection safety features								
Stop light	1	0	0	0	0	1	0	1
In-road warning lights	0	0	0	0	0	0	0	0
Stop /yield sign	1	1	1	1	1	1	1	1
Posted speed limit	1	1	0	1	0	1	1	1
Pedestrian island	0	0	0	0	0	0	0	0
Crosswalk	1	1	1	1	1	1	1	1
Pedestrian crosswalk sign	1	0	0	0	0	0	0	1
In-road warning lights safety	0	0	0	1	0	0	0	0
Roundabouts	0	0	0	0	1	0	0	0
Curb bulb-outs	0	0	0	0	0	0	0	0
Speed-bumps brick roads	0	0	0	0	0	0	0	0
Pedestrian overpass/underpass	0	0	0	0	0	0	0	0
Midblock crosswalk	0	0	0	0	0	0	0	0
Raised crosswalk	0	0	0	0	0	0	0	0
Lane narrowing	0	0	0	0	0	0	0	0
Colored curb cuts	1	0	1	0	1	1	1	1
Tactile curb cuts	1	0	0	0	1	0	0	1
Emergency phone	0	0	0	0	0	0	0	0
Street lighting	1	1	1	1	1	1	1	1
Police	0	0	0	0	0	0	1	1
Bicycle suitability								
Bike lane	0	0	0	1	0	0	0	0
Bike racks	1	0	0	0	1	0	0	1
Stray animals								
Dangerous animals	1	1	1	0	0	1	1	1

* 1 indicates the item was observed as present.

** 0 indicates the item was not observed as present.