



Article

Visualization of Thomas-Wigner Rotations

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Abstract: It is well known that a sequence of two non-collinear Lorentz boosts (pure Lorentz transformations) does not correspond to a Lorentz boost, but involves a spatial rotation, the Wigner or Thomas-Wigner rotation. We visualize the interrelation between this rotation and the relativity of distant simultaneity by moving a Born-rigid object on a closed trajectory in several steps of uniform proper acceleration. Born-rigidity implies that the stern of the boosted object accelerates faster than its bow. It is shown that at least five boost steps are required to return the object's center to its starting position, if in each step the center is assumed to accelerate uniformly and for the same proper time duration. With these assumptions, the Thomas-Wigner rotation angle depends on a single parameter only. Furthermore, it is illustrated that accelerated motion implies the formation of a "frame boundary". The boundaries associated with the five boosts constitute a natural barrier and ensure the object's finite size.

Keywords: special relativity; Thomas-Wigner rotation; accelerated frame; visualization

1. Introduction

In 1926, the British physicist L. H. Thomas (1903–1992) resolved a discrepancy between observed line splittings of atomic spectra in an external magnetic field (Zeeman effect) and theoretical calculations at that time (see e.g., ref. [1]). Thomas's analysis [2,3] explains the observed deviations in terms of a special relativistic [4] effect. He recognized that a sequence of two non-collinear pure Lorentz transformations (boosts) cannot be expressed as one single boost. Rather, two non-collinear boosts correspond to a pure Lorentz transformation combined with a spatial rotation. This spatial rotation is known as Wigner rotation or Thomas-Wigner rotation, the corresponding rotation angle is the Thomas–Wigner angle (see e.g., ref. [5–21], and references therein).

The prevalent approach to discuss Thomas-Wigner rotations employs passive Lorentz transformations. An object \mathcal{G} is simultaneously observed from N inertial reference frames, denoted by $\{1\}, \{2\}, \dots, \{N\}$. Frame $\{i\}$ is related to the next frame $\{i+1\}$ by a pure Lorentz transformation, where $1 \le i \le N-1$. Now, for given non-collinear boosts from frame $\{1\}$ to frame $\{2\}$ and then from $\{2\}$ to $\{3\}$, there exists a unique third boost from $\{3\}$ to $\{4\}$, such that \mathcal{G} is at rest with respect to both, frame {1} and frame {4}. It turns out, however, that the combined transformation $\{1\} \to \{2\} \to \{3\} \to \{4\}$, is not the identity transformation, but involves a spatial rotation.

In the present paper, following Jonsson [22], an alternative route to visualize Thomas–Wigner rotations using active or "physical" boosts is attempted. \mathcal{G} is accelerated starting from zero velocity in frame $\{1\}$, which is denoted by "laboratory frame" in the following. During its journey \mathcal{G} performs several acceleration and/or deceleration manoeuvres and finally returns to its starting position. The visual impression of \mathcal{G} moving through the series of acceleration phases and finally coming to rest in a rotated orientation (see Section 5) hopefully outweigh the mathematical technicalities of the present approach.

The paper is sectioned as follows. First, the general approach is described and basic assumptions are introduced. The second section recalls uniform accelerations of Born-rigid objects. Sequences of

uniform, non-collinear accelerations for a given vertex point within a planar grid of vertices and the trajectories of its neighbouring vertices are addressed in the following section. The last two sections present the visualization results and discuss their implications. Appendix A examines the required number of boost steps, details of the computer algebraic calculations performed in this study are given in Appendix B, details on how to access the corresponding computer source code are provided in section "Supplementary Materials".

For simplicity length units of light-seconds, abbreviated "ls" (roughly 300,000 km) are used with the speed of light taken to be unity.

2. Method

We consider the trajectory of a square-shaped grid \mathcal{G} consisting of M vertices. \mathcal{G} is assumed to be Born-rigid, i.e., the distance between any two grid points, as observed in the momentarily comoving inertial frame (MCIF) (see e.g., ref. [23], chapter 7) remains constant [24]. The grid's central point R, which serves as the reference point, is uniformly accelerated for a given proper time period $\Delta \tau_R$. In order to obtain a closed trajectory several of these sections with constant proper acceleration, but different boost directions are joined together.

In R's MCIF, the directions and magnitudes of the vertices' proper accelerations $\vec{\alpha}_i$ ($i=1,\ldots,M$) change discontinuously at the switchover from one boost section to the next. In the MCIF, the vectors $\vec{\alpha}_i$ change simultaneously; in other frames, such as the laboratory frame, the change is asynchronous and \mathcal{G} , despite its Born-rigidity, appears distorted and twisted (see Section 5). On the other hand, \mathcal{G} 's Born-rigidity implies that it is sufficient to calculate R's trajectory, the motion of the reference point R uniquely determines the trajectories of the remaining M-1 vertices [25,26]. We note that the spacetime separations between individual switchover events, linking boost steps k and k+1, are spacelike. Thus, these switchover events are causally disconnected and each vertex has to be "programmed" in advance to perform the required acceleration changes [27].

In the following, α_R and $\Delta \tau_R$ denote the magnitude of the proper acceleration of \mathcal{G} 's reference point R and the boost duration in terms of R's proper time, respectively. To simplify the calculations, we impose the following four conditions on all N boosts:

- $\langle 1 \rangle$ The grid \mathcal{G} is Born-rigid.
- $\langle 2 \rangle$ At the beginning and after completion of the N^{th} boost, \mathcal{G} is at rest in frame $\{1\}$ and R returns to its starting position.
- $\langle 3 \rangle$ R's proper acceleration α_R and the boost's proper duration $\Delta \tau_R$ are the same in all N sections.
- $\langle 4 \rangle$ All boost directions and therefore all trajectories lie within the *xy*-plane.

Let the unit vector \hat{e}_1 denote the direction of the first boost in frame $\{1\}$. This first boost lasts for a proper time $\Delta \tau_R$, as measured by R's clock, when R attains the final speed $v_R = \beta$ with respect to frame $\{1\}$. Frame $\{2\}$ is then defined as R's MCIF at this instant of time. The corresponding Lorentz matrix transforming a four-vector from frame $\{2\}$ to frame $\{1\}$ is

$$\Lambda(\gamma, \hat{e}_1) = \begin{pmatrix} \gamma, & \gamma \beta \hat{e}_1^T \\ \gamma \beta \hat{e}_1, & \mathbb{1}_{3 \times 3} + (\gamma - 1) \hat{e}_1 \cdot \hat{e}_1^T \end{pmatrix}. \tag{1}$$

Here, $\mathbb{1}_{3\times3}$ is the 3×3 unit matrix, the superscript T denotes transposition, the Lorentz factor is

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}}\tag{2}$$

and, in turn, $\beta = \sqrt{\gamma^2 - 1}/\gamma$. Similarly, frame {3} is R's MCIF at the end of the second boost, etc. In general, the Lorentz transformation from frame {i} to frame {i+1} is given by Equation (1), with \hat{e}_1 replaced by \hat{e}_i , the direction of the ith boost in frame {i}.

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Assumption $\langle 3 \rangle$ implies that the angles between consecutive boosts ("boost angles")

$$\zeta_{i,i+1} = \arccos\left(\hat{e}_i^T \cdot \hat{e}_{i+1}\right)$$
 (3)

are the only unknowns, since proper acceleration α_R and boost duration $\Delta \tau_R$ are given parameters. In the following the "half-angle" parametrization,

$$T = \tan\left(\frac{\zeta}{2}\right) \tag{4}$$

is used; it allows us to write expressions involving

$$\sin(\zeta) = \frac{2T}{1+T^2}$$
 and $\cos(\zeta) = \frac{1-T^2}{1+T^2}$ (5)

as polynomials in T.

We will find that, first, no solutions exist if the number of boosts N is four or less (see Appendix A), second, for N=5, the solution is unique and, third, the boost angles $\zeta(\gamma)$ depend solely on the selected value of $\gamma=1/\sqrt{1-\beta^2}$. Changing α_R and/or $\Delta\tau_R$ only affects the spatial and temporal scale of R's trajectory (see below).

The derivation of $\zeta_{i,i+1}(\gamma)$ is simplified by noting that the constraints $\langle 2 \rangle$, $\langle 3 \rangle$ and $\langle 4 \rangle$ imply time reversal invariance. This means that R's trajectory from destination to start, followed backward in time, is a valid solution as well and therefore $\zeta_{i,i+1} = \zeta_{N-i,N-i+1}$ for $i=1,\ldots,N-1$. Thus, for N=5, the number of unknowns reduces from four to two, with $\zeta_{1,2} = \zeta_{4,5}$ and $\zeta_{2,3} = \zeta_{3,4}$.

3. Uniform Acceleration of a Born-Rigid Object

In the laboratory frame, we consider the uniform acceleration of the reference point R, initially at rest, and assume that the acceleration phase lasts for the proper time period $\Delta \tau_R$. During $\Delta \tau_R$, the reference point moves from location $\vec{r}_R(0)$ to location

$$\vec{r}_R(\Delta \tau_R) = \vec{r}_R(0) + \frac{1}{\alpha_R} \left(\cosh(\alpha_R \Delta \tau_R) - 1 \right) \hat{e}_B,$$
 (6)

with unit vector \hat{e}_B denoting the boost direction (see e.g., refs. [14,19,28–31]). The coordinate time duration Δt_R corresponding to the proper time duration $\Delta \tau_R$ is

$$\Delta t_R = \frac{1}{\alpha_R} \sinh(\alpha_R \, \Delta \tau_R) \tag{7}$$

and *R* attains the final speed

$$v_R = \tanh(\alpha_R \, \Delta \tau_R) = \beta.$$
 (8)

Let G be an arbitrary vertex point of \mathcal{G} at location $\vec{r}_G(0)$ and

$$b = (\vec{r}_G(0) - \vec{r}_R(0)) \cdot \hat{e}_B \tag{9}$$

the projection of the distance vector from R to G onto the boost direction \hat{e}_B . The vertices G and R start to accelerate simultaneously. Since G is Born-rigid (assumption $\langle 1 \rangle$) and analogous to Equations (6)–(8), we obtain for G's trajectory

$$\vec{r}_{G}(\Delta \tau_{G}) = \vec{r}_{G}(0) + \left(\frac{1}{\alpha_{G}} \left(\cosh(\alpha_{G} \Delta \tau_{G}) - 1\right) + b\right) \hat{e}_{B}$$

$$\Delta t_{G} = \frac{1}{\alpha_{G}} \sinh(\alpha_{G} \Delta \tau_{G})$$

$$v_{G} = \tanh(\alpha_{G} \Delta \tau_{G}).$$
(10)

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At the end of the first boost phase, all grid points move at the same speed with respect to the laboratory frame; however, in the laboratory frame, the boost phase does not end simultaneously for all vertices. Simultaneity is only observed in R's MCIF. With $v_G = v_R$ and Equation (10), it follows that

$$\alpha_G \, \Delta \tau_G = \alpha_R \, \Delta \tau_R. \tag{11}$$

G's Born-rigidity implies that the spatial distance between G and R at the end of the boost phase in R's MCIF is the same as their distance at the beginning of the boost phase. A brief calculation leads to

$$-\frac{1}{\alpha_G}(\gamma - 1) + b\gamma + \frac{1}{\alpha_R}(\gamma - 1) = b,$$
(12)

which simplifies to

$$\alpha_G = \frac{1}{1 + b \alpha_R} \alpha_R \tag{13}$$

and, with Equation (11),

$$\Delta \tau_G = (1 + b \alpha_R) \Delta \tau_R \tag{14}$$

provided $\gamma \neq 1$. Equation (13) expresses the well-known fact that the proper accelerations aboard a Born-rigid grid may differ from one vertex to the next. More specifically, at a location trailing the reference point R, the acceleration exceeds α_R , vertex points leading R accelerate less than α_R . (In relativistic space travel, the passengers in the bow of the spaceship suffer lower acceleration forces than those seated in the stern. This amenity of a more comfortable acceleration, however, is counterbalanced by faster ageing of the space travellers (Equation (14)). These considerations, of course, assume Born-rigidly constructed space vehicles.)

The position-dependent acceleration is well known from the Dewan–Beran–Bell spaceship paradox [32,33] and ([34], chapter 9). Two spaceships, connected by a Born-rigid wire, accelerate along the direction separating the two. According to Equation (13), the trailing ship has to accelerate faster than the leading one. Conversely, if both accelerated at the same rate in the laboratory frame, Born-rigidity could not be maintained and the wire connecting the two ships would eventually break. This well-known, but admittedly counterintuitive fact is not a paradox in the true sense of the word and discussed extensively in the literature (see e.g., refs. [35–40]).

Equations (13) and (14) also imply that $\alpha_G \to \infty$ and $\Delta \tau_G \to 0$, as the distance between a (trailing) vertex G and the reference point R approaches the critical value

$$b^* = -1/\alpha_R. \tag{15}$$

Clearly, a Born-rigid object cannot extend beyond this boundary, which is referred to as "frame boundary" in the following. Section 6.2 will discuss its consequences.

Finally, we note that Equation (14) implies that a set of initially synchronized clocks mounted on a Born-rigid grid will in general fall out of synchronization once the grid is accelerated [31]. Thus, the switchover events, which occur simultaneous in *R*'s MCIF, are not simultaneous with respect to the time displayed by the vertex clocks. As already mentioned, the acceleration changes have to be "programmed" into each vertex in advance, since the switchover events are causally not connected and lie outside of each others' lightcones [41].

4. Sequence of Five Uniform Accelerations

The previous section discussed R's trajectory during the first acceleration phase (Equation (10)). Now, we connect several of these segments to form a closed trajectory for R. Let $A^{\{k\}}$ denote R's start

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event as observed in frame $\{k\}$ and $\mathsf{B}^{\{k\}}$, $\mathsf{C}^{\{k\}}$, etc. Correspondingly, denote the "switchover" events between 1st and 2st boost, 2nd and 3rd boost, etc., respectively. In the following, bracketed superscripts indicate the reference frame. Frame $\{1\}$, i.e., k=1, is the laboratory frame, frame $\{2\}$ is pulled back to frame $\{1\}$ by the Lorentz transformation $\Lambda(\gamma, -\hat{e}_1)$ (Equation (1)). Generally, frame $\{k+1\}$ is pulled back to frame $\{k\}$ using the transformation matrix $\Lambda(\gamma, -\hat{e}_k)$.

It can be shown (see Appendix A) that at least five boosts are needed to satisfy the four assumptions $\langle 1 \rangle - \langle 4 \rangle$ listed in Section 2. As illustrated in Figure 1 for a sequence of N=5 boosts the reference point starts to accelerate at event A and returns at event F via events B, C, D and E. The corresponding four-position P and four-velocity V are

$$P_{F}^{\{1\}} = P_{A}^{\{1\}} + S_{A \to B}^{\{1\}}
+ \Lambda (\gamma, -\hat{e}_{1}) \cdot S_{B \to C}^{\{2\}}
+ \Lambda (\gamma, -\hat{e}_{1}) \cdot \Lambda (\gamma, -\hat{e}_{2}) \cdot S_{C \to D}^{\{3\}}
+ \Lambda (\gamma, -\hat{e}_{1}) \cdot \Lambda (\gamma, -\hat{e}_{2}) \cdot \Lambda (\gamma, -\hat{e}_{3}) \cdot S_{D \to E}^{\{4\}}
+ \Lambda (\gamma, -\hat{e}_{1}) \cdot \Lambda (\gamma, -\hat{e}_{2}) \cdot \Lambda (\gamma, -\hat{e}_{3}) \cdot \Lambda (\gamma, -\hat{e}_{4}) \cdot S_{E \to E}^{\{5\}}$$
(16)

and

$$V_{F}^{\{1\}} = \Lambda(\gamma, -\hat{e}_{1}) \cdot \Lambda(\gamma, -\hat{e}_{2}) \cdot \Lambda(\gamma, -\hat{e}_{3})$$

$$\cdot \Lambda(\gamma, -\hat{e}_{4}) \cdot \Lambda(\gamma, -\hat{e}_{5}) \cdot V_{F}^{\{6\}} ,$$

$$(17)$$

respectively. Here, the four-vector

$$S_{A\to B}^{\{1\}} = \frac{1}{\alpha_R} \begin{pmatrix} \sinh(\alpha_R \, \Delta \tau_R) \\ (\cosh(\alpha_R \, \Delta \tau_R) - 1) \, \hat{e}_1 \end{pmatrix} = \frac{1}{\alpha_R} \begin{pmatrix} \gamma \, \beta \\ (\gamma - 1) \, \hat{e}_1 \end{pmatrix}$$
(18)

describes R's worldline from A to B (Equations (6) and (7)); $S_{B\to C}^{\{2\}}$, $S_{C\to D}^{\{3\}}$, $S_{D\to E}^{\{4\}}$ and $S_{E\to F}^{\{5\}}$ are defined correspondingly. Assumption $\langle 2 \rangle$ implies that

$$\vec{P}_{A}^{\{1\}} = \vec{P}_{F}^{\{1\}} = \vec{P}_{A}^{\{6\}} = \vec{P}_{F}^{\{6\}} = \vec{0}$$
(19)

and

$$V_{\rm A}^{\{1\}} = V_{\rm F}^{\{1\}} = V_{\rm A}^{\{6\}} = V_{\rm F}^{\{6\}} = \begin{pmatrix} 1\\ \vec{0} \end{pmatrix}.$$
 (20)

To simplify the expressions in Equations (16) and (17), time reversal symmetry is invoked. It implies that the set of boost vectors $-\hat{e}_5, -\hat{e}_4, \ldots, -\hat{e}_1$ constitutes a valid solution, provided $\hat{e}_1, \hat{e}_2, \ldots, \hat{e}_5$ is one and satisfies assumptions $\langle 1 \rangle - \langle 4 \rangle$. Thereby, the number of unknowns is reduced from four to two, the angle between the boost vectors \hat{e}_1 and \hat{e}_2 , and the angle between \hat{e}_2 and \hat{e}_3

$$\zeta_{1,2} = \arccos\left(\hat{e}_1^T \cdot \hat{e}_2\right) = \arccos\left(\hat{e}_4^T \cdot \hat{e}_5\right) \qquad \zeta_{2,3} = \arccos\left(\hat{e}_2^T \cdot \hat{e}_3\right) = \arccos\left(\hat{e}_3^T \cdot \hat{e}_4\right). \tag{21}$$

Figure 1 illustrates the sequence of the five boosts in the laboratory frame {1}. Since the start and final velocities are zero, R's motion between A and B and, likewise, between E and F is rectilinear. In contrast, the trajectory connecting B and E (via C and D) appears curved in frame {1}; as discussed and illustrated below, the curved paths are in fact straight lines in the corresponding boost frame (Figure 2).

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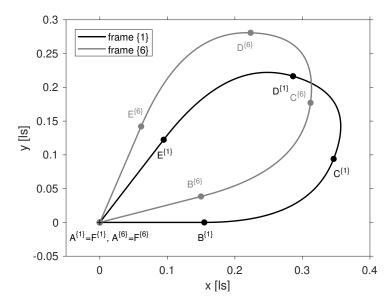


Figure 1. Trajectories of reference point R for $\gamma = 2/\sqrt{3} \approx 1.15$ as seen from (laboratory) frame $\{1\}$ and frame $\{6\}$. The two frames are stationary with respect to each other, but rotated by a Thomas–Wigner angle of $\theta_{TW} \approx 14.4^{\circ}$.

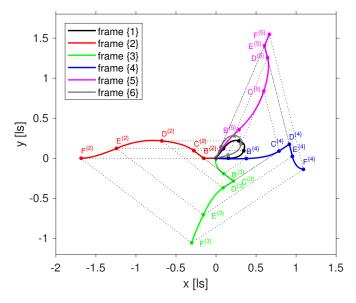


Figure 2. Trajectories of the reference point R as seen from the six frames $\{1\}, \{2\}, \dots, \{6\}$. The switchover points are marked by $X_i^{\{k\}}$ with $X = A, \dots, F$. Corresponding switchover points are connected by dotted lines. The Lorentz factor is $\gamma = 2/\sqrt{3} \approx 1.15$.

From Equations (17) and (20) follows

$$((T_{12})^2 - 2\gamma - 1) (T_{23})^2 - 4(1+\gamma) T_{12} T_{23} + (T_{12})^2 + 4\gamma^2 + 2\gamma - 1 = 0$$
(22)

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with the two unknowns $T_{12} = \tan(\zeta_{1,2}/2)$ and $T_{23} = \tan(\zeta_{2,3}/2)$ (for details, see Appendix B). Equation (22) has two solutions:

$$T_{23}^{(\pm)} = \frac{1}{-(T_{12})^2 + 2\gamma + 1} \times \left(-2T_{12}(\gamma + 1) \pm \sqrt{-(T_{12})^4 + 8(T_{12})^2\gamma + 6(T_{12})^2 + 8\gamma^3 + 8\gamma^2 - 1}\right),$$
 (23)

provided

$$(T_{12})^2 - 2\gamma - 1 \neq 0. (24)$$

Assumption $\langle 2 \rangle$ implies that the spatial component of the event $P_{\rm F}^{\{1\}}$ vanishes, i.e.,

$$\vec{P}_{\rm F}^{\{1\}} = 0. \tag{25}$$

Since all motions are restricted to the *xy*-plane, it suffices to consider the *x*- and *y*-components of Equation (25). The *y*-component leads to a product of the following two expressions:

$$(T_{12})^{8} + (T_{12})^{6} 4 (\gamma + 2) + (T_{12})^{4} (-2) (2 \gamma + 1) (2 \gamma^{2} + 8 \gamma + 9) + (T_{12})^{2} (-4) (8 \gamma^{4} + 28 \gamma^{3} + 26 \gamma^{2} + 5 \gamma - 2) - (2 \gamma + 1)^{3} (4 \gamma^{2} + 2 \gamma - 1)$$
(26)

and

$$(T_{12})^{8} (\gamma + 3)^{2} + (T_{12})^{6} (-4) (6 \gamma^{3} - 15 \gamma^{2} - 12 \gamma + 5) + (T_{12})^{4} (-2) (24 \gamma^{4} - 44 \gamma^{3} - 55 \gamma^{2} + 26 \gamma + 1) + (T_{12})^{2} (-4) (8 \gamma^{5} - 16 \gamma^{4} - 14 \gamma^{3} + 5 \gamma^{2} + 1) + (4 \gamma^{2} + \gamma - 1)^{2}$$

$$(27)$$

(see Appendix B). The solutions of equating expression (27) to zero are disregarded since, for $\gamma = 1$, it yields

$$(T_{12})^8 + 4(T_{12})^6 + 6(T_{12})^4 + 4(T_{12})^2 + 1 = 0, (28)$$

which has no real-valued solution for T_{12} .

It turns out (see Appendix B) that the x-component of Equation (25) results in an expression containing two factors as well, one of which is identical to the expression (26). Thus, the roots of the polynomial (26) solve Equation (25).

The degree of the polynomial (26) in terms of $(T_{12})^2$ is four; its roots are classified according to the value of the discriminant Δ (see e.g., ref. [42]) which for expression (26) evaluates to:

$$\Delta = -524288 \gamma (\gamma - 1)^3 (\gamma + 1)^7 (4 \gamma^4 + 28 \gamma^3 + 193 \gamma^2 + 234 \gamma + 81). \tag{29}$$

For non-trivial boost $\gamma > 1$, the discriminant is negative and the roots of the quartic polynomial consist of two pairs of real and complex conjugate numbers. The real-valued solutions are:

$$(T_{12})^2 = -(\gamma + 2) + S + \frac{1}{2} \sqrt{-4S^2 - 2p - \frac{q}{S}}$$
 (30)

and

$$\left(T_{12}^{(b)}\right)^2 = -(\gamma+2) + S - \frac{1}{2}\sqrt{-4S^2 - 2p - \frac{q}{S}},$$
 (31)

with

$$p = -2 (\gamma + 1) (4\gamma^{2} + 17\gamma + 21),$$

$$q = -16 (\gamma + 1) (\gamma^{2} - 2\gamma - 9),$$

$$\Delta_{0} = 16 (\gamma + 1)^{2} (4\gamma^{4} + 28\gamma^{3} + 157\gamma^{2} + 126\gamma + 9),$$

$$Q_{0} = \gamma (\gamma - 1)^{3} (\gamma + 1)^{7} (4\gamma^{4} + 28\gamma^{3} + 193\gamma^{2} + 234\gamma + 81),$$

$$Q = 4\sqrt[3]{Q_{0} + 12\sqrt{6}\sqrt{Q_{0}}},$$

$$S = \frac{1}{2\sqrt{3}}\sqrt{-2p + Q + \frac{\Delta_{0}}{Q}}.$$
(32)

The solution from Equation (31) turns out to be negative and thus does not produce a real-valued solution for T_{12} . The remaining two roots of the polynomial (26)

$$\left(T_{12}^{(c)}\right)^2 = -(\gamma+2) - \mathcal{S} + \frac{1}{2}\sqrt{-4\mathcal{S}^2 - 2p + \frac{q}{\mathcal{S}}},$$

$$\left(T_{12}^{(d)}\right)^2 = -(\gamma+2) - \mathcal{S} - \frac{1}{2}\sqrt{-4\mathcal{S}^2 - 2p + \frac{q}{\mathcal{S}}},$$
(33)

correspond to replacing S by -S in Equations (30) and (31); they are complex-valued and therefore disregarded as well. The second unknown, T_{23} , follows from Equation (23) by choosing the positive square root $+\sqrt{(T_{12})^2}$ and using

$$T_{23} = T_{23}^{(+)} (34)$$

(see Equation (22)). For a given Lorentz factor γ , the angles between the boost directions \hat{e}_i and \hat{e}_{i+1} are

$$\zeta_{1,2}(\gamma) = \arccos\left(\hat{e}_1^T \cdot \hat{e}_2\right) = 2 \arctan\left(+\sqrt{(T_{12}(\gamma))^2}\right),$$

$$\zeta_{2,3}(\gamma) = \arccos\left(\hat{e}_2^T \cdot \hat{e}_3\right) = 2 \arctan\left(+\sqrt{(T_{23}(\gamma))^2}\right),$$
(35)

and, with $\zeta_{4,5} = \zeta_{1,2}$ and $\zeta_{3,4} = \zeta_{2,3}$, the orientation of the five boost directions \hat{e}_i for i = 1, ..., 5 within the *xy*-plane are obtained.

Figure 3 shows numerical values of the boost angles $\zeta_{1,2}(\gamma)$ and $\zeta_{2,3}(\gamma)$ as a function of γ . The angles increase from

$$\zeta_{1,2}(\gamma=1)=2 \ \text{arctan} \left(\sqrt{-5+4\sqrt{10}}\right)\approx 140.2^{\circ}$$

and

$$\zeta_{2,3}(\gamma=1) = 2 \arctan\left(\frac{\sqrt{-5+4\sqrt{10}}-\sqrt{3}\sqrt{-5+2\sqrt{10}}}{-2+\sqrt{10}}\right) \approx 67.2^{\circ}$$

at
$$\gamma = 1$$
 to $\zeta_{1,2}(\gamma \to \infty) = +180^{\circ} = \zeta_{2,3}(\gamma \to \infty)$ as $\gamma \to \infty$.

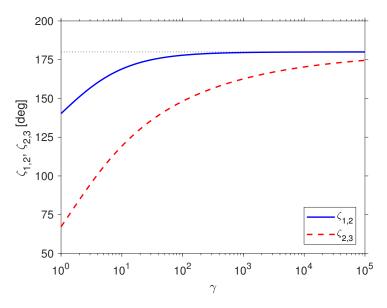


Figure 3. The angle between the boost direction vectors \hat{e}_1 and \hat{e}_2 in frame $\{1\}$ (solid line), and the angle between \hat{e}_2 and \hat{e}_3 in frame $\{2\}$ (dashed line) as a function of γ . The dotted line marks $+180^\circ$, the limit of $\zeta_{1,2}$ and $\zeta_{2,3}$ for $\gamma \to \infty$.

Figure 4 depicts the orientation of the five boost directions for several values of γ . Here, the first boost vector \hat{e}_1 is taken to point along the x-axis. We note that the panels in Figure 4 do not represent a specific reference frame; rather, each vector \hat{e}_k is plotted with respect to frame $\{k\}$ ($k=1,\ldots,5$). The four panels show the changes in boost directions for increasing values of γ . Interestingly, the asymptotic limits $\zeta_{1,2}(\gamma\to\infty)=+180^\circ$ and $\zeta_{2,3}(\gamma\to\infty)=+180^\circ$ imply that in the relativistic limit $\gamma\to\infty$ the trajectory of R essentially reduces to one-dimensional motions along the x-axis. At the same time, the Thomas–Wigner rotation angle increases to $+360^\circ$ as $\gamma\to\infty$ (see the discussion in Section 6 below).

Since the accelerated object is Born-rigid, the trajectories of all grid vertices G are uniquely determined once the trajectory of the reference point R is known [25,26,41]. Following the discussion in Section 3, the position and coordinate time of an arbitrary vertex G, in the frame comoving with R at the beginning of the corresponding acceleration phase, follows from Equation (10). The resulting trajectories are discussed in the next section.

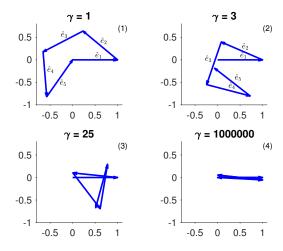


Figure 4. Boost directions for four different values of $\gamma=1/\sqrt{1-\beta^2}$. The boost direction in frame $\{1\}$, \hat{e}_1 is assumed to point along the *x*-axis. In the relativistic limit $\gamma\to\infty$ (panel 4) the angles between \hat{e}_k and \hat{e}_{k+1} approach $+180^\circ$. The motion of the reference point *R* tends to be more and more restricted along the *x*-axis and the object's trajectory transitions from a two- to a one-dimensional motion.

5. Visualization

The trajectory of the reference point R in the laboratory frame for a boost speed $\beta=1/2$, corresponding to $\gamma=2/\sqrt{3}\approx 1.15$, is displayed in Figure 1 (black solid line). The same trajectory as it appears to an observer in frame $\{6\}$ is marked in grey. The two frames are stationary with respect to each other, but rotated by a Thomas–Wigner angle of about 14.4° . In addition, dots mark the locations of the four switchover events B, C, D and E in the two frames. As required by assumption $\langle 2 \rangle$, the starting and final positions, corresponding to the events A and F, coincide.

Figure 2 shows the same trajectories as Figure 1. In addition, R's trajectories as recorded by observers in the frames $\{2\},\ldots,\{5\}$ are plotted as well (solid coloured lines). Corresponding switchover events are connected by dashed lines. At $B^{\{2\}}$, $C^{\{3\}}$, $D^{\{4\}}$ and $E^{\{5\}}$ (and, of course, at the start event $A^{\{1,6\}}$ and destination event $F^{\{1,6\}}$) the reference point R slows down and/or accelerates from zero velocity producing a kink in the trajectory. In all other cases, the tangent vectors of the trajectories, i.e., the velocities are continuous at the switchover points.

With Equations (30) and (34), all necessary ingredients to visualize the relativistic motion of a Born-rigid object are available. In Figure 5, the object is modelled as a square-shaped grid of 11×11 points, arranged around the reference point R. The object uniformly accelerates in the xy-plane changing the boost direction four times by the angles $\zeta_{1,2}$ (as measured in frame $\{2\}$), $\zeta_{2,3}$ (frame $\{3\}$), $\zeta_{2,3}$ (frame $\{4\}$) and finally $\zeta_{1,2}$ (frame $\{5\}$). The vertices' colour code indicates the corresponding boost section. The 16 panels depict the grid positions in the laboratory frame $\{1\}$ for specific values of coordinate time displayed in the top right.

To improve the visual impression, the magnitude of the Thomas–Wigner rotation in Figure 5 is enlarged by increasing the boost speed from $\beta=0.5$, used in Figures 1 and 2, to $\beta=0.7$ corresponding to $\gamma\approx 1.4$. Despite its appearance, the grid $\mathcal G$ is Born-rigid, and, in R's MCIF, the grid maintains its original square shape. In the laboratory frame, however, $\mathcal G$ appears compressed, when it starts to accelerate or decelerate and sheared, when one part of $\mathcal G$ has not yet finished boost k, but the remaining part of $\mathcal G$ already has transitioned to the next boost section k+1. This feature is clearly evident from panels 4, 7, 10 or 13 in Figure 5 with the occurrence of two colours indicating two boost sections taking effect at the same epoch of coordinate laboratory time. We note, however, that the switchover events occur simultaneously for all grid points in R's MCIF. The non-uniform colouring illustrate the non-simultaneity of the switchovers in the laboratory frame and thereby the relationship

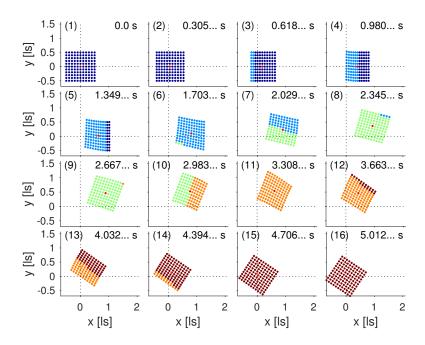


Figure 5. A series of grid positions as seen in the laboratory frame. The boost speed is taken to be $\beta=0.7$, resulting in a Thomas–Wigner rotation angle of about 33.7°. Coordinate time is displayed in the top right corner of each panel. The five boost phases are distinguished by colour. Evidently, switchovers between boosts do not occur simultaneously in the laboratory frame. The reference point (marked in red) moves along its trajectory counterclockwise, whereas the grid Thomas–Wigner rotates clockwise. For details, see text.

between Thomas–Wigner rotations and the non-existence of absolute simultaneity. A video animation is available online, details on how to access it are given in section "Supplementary Materials".

6. Discussion

In this final section, the Thomas–Wigner rotation angle is calculated from the known boost angles $\zeta_{1,2}(\gamma)$ and $\zeta_{2,3}(\gamma)$ (Equation (35)). In addition, the maximum diameter of Born-rigid objects, Thomas–Wigner-rotated by a series of boosts, is discussed.

6.1. Derivation of Thomas-Wigner Angle

From the preceding sections follows a straightforward calculation of the Thomas–Wigner angle as a function of Lorentz factor γ . Assumption $\langle 2 \rangle$ implies that the sequence of the five Lorentz transformations $\{6\} \to \{5\} \to \ldots \to \{1\}$ is constructed such that frame $\{6\}$ is stationary with respect to frame $\{1\}$ and their spatial origins coincide. This means that the combined transformation reduces to an exclusively spatial rotation and the corresponding Lorentz matrix can be written as:

$$\Lambda(\gamma, -\hat{e}_1) \cdot \Lambda(\gamma, -\hat{e}_2) \cdot \Lambda(\gamma, -\hat{e}_3) \cdot \Lambda(\gamma, -\hat{e}_4) \cdot \Lambda(\gamma, -\hat{e}_5) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & R_{1,1} & R_{1,2} & R_{1,3} \\ 0 & R_{2,1} & R_{2,2} & R_{2,3} \\ 0 & R_{3,1} & R_{3,2} & R_{3,3} \end{pmatrix}.$$
(36)

Since the rotation is confined to the *xy*-plane, the matrix elements $R_{3,i} = 0 = R_{i,3}$ with i = 1, 2, 3 vanish. The remaining elements

$$R_{1,1}(\gamma) = R_{2,2}(\gamma) = \cos(\theta_{TW}(\gamma))$$
 $R_{1,2}(\gamma) = -R_{2,1}(\gamma) = \sin(\theta_{TW}(\gamma))$ (37)

yield the Thomas–Wigner rotation angle θ_{TW} :

$$\tilde{\theta}_{TW}(\gamma) = \arctan 2(R_{2,1}(\gamma), R_{1,1}(\gamma)),
\theta_{TW}(\gamma) = \begin{cases}
\tilde{\theta}_{TW}(\gamma) : \tilde{\theta}_{TW}(\gamma) \ge 0, \\
\tilde{\theta}_{TW}(\gamma) + 2\pi : \tilde{\theta}_{TW}(\gamma) < 0,
\end{cases}$$
(38)

with $arctan2(\cdot, \cdot)$ denoting the four-quadrant inverse tangent. Equation (38) ensures that negative angles $\tilde{\theta}_{TW}$ are unwrapped and mapped into the interval $[0^{\circ}, +360^{\circ}]$ (see Figure 6).

With Equation (36), the rotation matrix elements $R_{1,1}$ and $R_{2,1}$ are found to be (see Appendix B)

$$R_{1,1}(\gamma) = -1 + \frac{(\gamma+1)}{((T_{12})^2 + 1)^4 ((T_{23})^2 + 1)^4} \times \left((T_{12})^4 (T_{23})^4 + 2 (T_{12})^4 (T_{23})^2 + (T_{12})^4 - 4 (T_{12})^3 (T_{23})^3 \gamma + 4 (T_{12})^3 (T_{23})^3 - 4 (T_{12})^3 T_{23} \gamma + 4 (T_{12})^3 T_{23} - 2 (T_{12})^2 (T_{23})^4 \gamma + 4 (T_{12})^2 (T_{23})^4 + 4 (T_{12})^2 (T_{23})^2 \gamma^2 + 8 (T_{12})^2 (T_{23})^2 \gamma - 8 (T_{12})^2 (T_{23})^2 - 4 (T_{12})^2 \gamma^2 + 10 (T_{12})^2 \gamma - 4 (T_{12})^2 + 12 T_{12} (T_{23})^3 \gamma - 12 T_{12} (T_{23})^3 - 16 T_{12} T_{23} \gamma^2 + 12 T_{12} T_{23} \gamma + 4 T_{12} T_{23} + 2 (T_{23})^4 \gamma - (T_{23})^4 - 4 (T_{23})^2 \gamma^2 + 6 (T_{23})^2 + 4 \gamma^2 - 2 \gamma - 1 \right)^2$$
(39)

and

$$\begin{array}{ll} R_{2,1}(\gamma) & = & \frac{4(\gamma-1)(\gamma+1)}{((T_{12})^2+1)^4((T_{23})^2+1)^4} \\ & \times \left((T_{12})^3 \, (T_{23})^2 + (T_{12})^3 + 3 \, (T_{12})^2 \, (T_{23})^3 - 2 \, (T_{12})^2 \, T_{23} \, \gamma + (T_{12})^2 \, T_{23} \right. \\ & \left. + T_{12} \, (T_{23})^4 - 2 \, T_{12} \, (T_{23})^2 \, \gamma - 3 \, T_{12} \, (T_{23})^2 + 2 \, T_{12} \, \gamma - (T_{23})^3 + 2 \, T_{23} \, \gamma + T_{23} \right) \\ & \times \left((T_{12})^4 \, (T_{23})^4 + 2 \, (T_{12})^4 \, (T_{23})^2 + (T_{12})^4 - 4 \, (T_{12})^3 \, (T_{23})^3 \, \gamma + 4 \, (T_{12})^3 \, (T_{23})^3 \right. \\ & \left. + 4 \, (T_{12})^3 \, T_{23} \gamma + 4 \, (T_{12})^3 \, T_{23} - 2 \, (T_{12})^2 \, (T_{23})^4 \gamma + 4 \, (T_{12})^2 \, (T_{23})^4 \right. \\ & \left. + 4 \, (T_{12})^2 \, (T_{23})^2 \gamma^2 + 8 \, (T_{12})^2 \, (T_{23})^2 \gamma - 8 \, (T_{12})^2 \, (T_{23})^2 - 4 \, (T_{12})^2 \, \gamma^2 + 10 \, (T_{12})^2 \, \gamma \right. \\ & \left. + 4 \, T_{12} \, T_{23} + 2 \, (T_{23})^4 \, \gamma - (T_{23})^4 - 4 \, (T_{23})^2 \, \gamma^2 + 6 \, (T_{23})^2 + 4 \gamma^2 - 2 \gamma - 1 \right), \end{array}$$

with $T_{12} = T_{12}(\gamma)$ and $T_{23} = T_{23}(\gamma)$ given by Equations (30) and (34), respectively.

The resulting angle $\theta_{TW}(\gamma)$ as a function of γ is plotted in Figure 6. The plot suggests that $\theta_{TW} \to +360^\circ$ as $\gamma \to \infty$. As already mentioned in Section 4 (see Figure 4), the boost angles $\zeta_{1,2} \to +180^\circ$ and $\zeta_{2,3} \to +180^\circ$ in the relativistic limit $\gamma \to \infty$. Notwithstanding that R's trajectory reduces to a one-dimensional motion as $\gamma \to \infty$, the grid's Thomas–Wigner rotation angle approaches a full revolution of $+360^\circ$ in the laboratory frame.

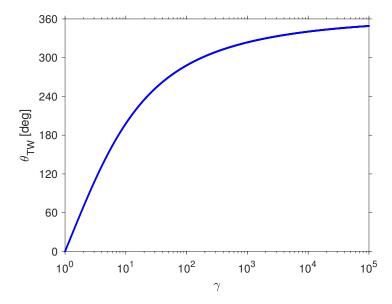


Figure 6. Thomas–Wigner rotation angle as a function of γ . For clarity, the angle is unwrapped and mapped to the range $[0^{\circ}, +360^{\circ}]$.

6.2. Frame Boundaries

As illustrated by Figure 5, the Born-rigid object \mathcal{G} rotates in the xy-plane. Clearly, in order to preclude paradoxical faster-than-light translations of sufficiently distant vertices, \mathcal{G} 's spatial extent in the x- and y-directions has to be bounded by a maximum distance from the reference point R on the order of $\Delta t/\theta_{TW}$ [24]. As discussed in the following, this limit is put into effect by frame boundaries associated with \mathcal{G} 's acceleration in each of the five boosts.

Figure 7 exemplifies the formation of a frame boundary for an accelerated object in 1+1 (one time and one space) dimensions (see e.g., refs. [28,41,43,44]). Here, the Born-rigid object is assumed to be one-dimensional and to consist of seven equidistant grid points. Each point accelerates for a finite time period towards the positive x-direction (blue worldlines); the reference point R, marked in red, accelerates with $\alpha_R = 1 \, \text{ls/s}^2$. Contrary to the simulations discussed in Figure 5 above, for illustrative purposes, the acceleration phase is not followed immediately by another boost. Rather, the object continues to move with constant speed after the accelerating force has been switched off (green worldlines in Figure 7). The completion of the acceleration phase is synchronous in R's MCIF (dashed-dotted line) and asynchronous in the laboratory frame. Figure 7 also illustrates that, for a uniform acceleration, the frame boundary (black dot) is stationary with respect to the laboratory frame.

In this simulation, each vertex is assumed to be equipped with an ideal clock ticking at a proper frequency of 10 Hz, the corresponding ticks are marked by dots; the boost phase lasts for 0.6 s on R's clock. The clocks of the left-most (trailing) and right-most (leading) vertex measure (proper time) boost durations of 0.3 s and 0.9 s, respectively. Thus, with respect to the MCIFs (dashed lines), the vertex clocks run at different rates (see Equation (14)). The trailing clocks tick slower, the leading clocks faster than the reference clock at R. From Equations (13) and (14), it follows that the proper time variations are compensated by corresponding changes in proper acceleration experienced by the seven vertices. For the numerical values used in Figure 7, the accelerations of the trailing and leading vertex are $2\alpha_R$ and $2\alpha_R/3$, respectively.

The spatial components of the inertial reference frames, comoving with R, are plotted in Figure 7 as well. During the acceleration-free period following the boost phase, the grid moves with constant speed and the equal-time slices of the corresponding comoving frames (dotted lines) are oriented parallel to each other. During the boost phase, however, the lines intersect and Equation (10) entails

that the equal-time slices of the comoving frames all meet in one spacetime point; the frame boundary $x_B = -1$ ls (black dot at x = -1 ls and t = 0 s in Figure 7).

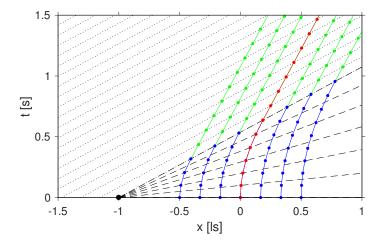


Figure 7. Spacetime diagram of a one-dimensional grid consisting of seven points. The grid accelerates towards the positive x-direction. The trajectories are marked in blue/green, the mid point is taken as the reference R and its worldline is colored in red. Dots indicate the lapse of 0.1 s in proper time. After 0.6 s have passed on R's clock, the acceleration stops and the points move with constant speed (green lines). Dashed and dotted lines connect simultaneous spacetime events in R's comoving frame.

If the accelerating grid extended to x_B , the corresponding vertex would experience infinite proper acceleration (Equations (13) and (14)) and its clock would not tick. Clearly, a physical object accelerating towards positive x (Figure 7) cannot extend beyond this boundary at x_B . If the grid in Figure 7 is regarded as realization of an accelerating coordinate system, this frame is bounded in the spatial dimension and ends at the coordinate value x_B . However, as soon as the grid's acceleration stops, the frame boundary disappears and coordinates $x < x_B$ are permissible. We note, that the frame boundary in Figure 7 is a zero-dimensional object, a point in 1 + 1-dimensional spacetime considered here. The boundary is frozen in time and exists only for the instant t = 0.

Generalizing this result, we find that the five boosts described in Section 4 and depicted in Figure 1 induce five frame boundaries in various orientations. It turns out that the accelerated object \mathcal{G} is completely surrounded by these boundaries within the xy-plane. They restrict \mathcal{G} 's maximum size [24] and thereby assure that all of its vertices obey the special relativistic speed limit [4].

7. Conclusions

It is well known that pure Lorentz transformations do not form a group in the mathematical sense, since the composition of two transformations in general is not a pure Lorentz transformation again, but involves the Thomas–Wigner spatial rotation. The rotation is visualized by uniformly accelerating a Born-rigid object, consisting of a finite number of vertices, such that the object's reference point returns to its starting location. It turns out that at least five boosts are necessary, provided, first, the (proper time) duration and the magnitude of the proper acceleration is the same within each boost and, second, the object's motion is restricted to the *xy*-plane. Analytic expressions are derived for the angles between adjacent boost directions.

The visualization illustrates the relationship between Thomas–Wigner rotations and the relativity of simultaneity. The transition from one boost section to the next occurs synchronously in the MCIF of the object's reference point. In the laboratory frame, however, the trailing vertices perform the transition to the next boost phase, which in general involves a direction change, earlier than the leading vertices. Thus, in this frame, the accelerated object not only contracts and expands along its direction of propagation, but also exhibits a shearing motion during the switchover phases.

The simulations illustrate clearly that the aggregation of these shearing contributions finally adds up to the Thomas–Wigner rotation.

Accelerated motions induce frame boundaries, which no part of a physical, Born-rigid object may overstep. Thus, the object's size is limited to a finite volume or area (if its motion is restricted to two spatial dimension) and Thomas–Wigner rotations by construction observe the special relativistic speed limit.

Supplementary Materials: An MPEG-4 video animation of the Thomas–Wigner rotation, the MATLAB (Version 9, MathWorks Inc., Natick, MA, USA) source code used to create Figure 5 and the "SymPy" script file discussed in Appendix B are available at the URL www.gbeyerle.de/twr.

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Conflicts of Interest: The author declares no conflict of interest.

Abbreviations

MCIF momentarily comoving inertial frame

Appendix A. Number of Boosts

We determine the smallest number of boosts that satisfies the four assumptions listed in Section 2. Denoting the number of boosts by N, it is self-evident that $N \ge 3$, since, for N = 1, the requirement of vanishing final velocity cannot be met if $v_R \ne 0$. In addition, for N = 2, the requirement of vanishing final velocity implies collinear boost directions. With two collinear boosts, however, the reference point R does not move along a non-trivial closed trajectory. In addition, we note that collinear boosts imply vanishing Thomas–Wigner rotation (see e.g., ref. [19]).

Appendix A.1. Three Boosts

Consider three boosts of the reference point R starting from location A and returning to location D via locations B and C. In the laboratory frame (frame $\{1\}$), the four-position at the destination D is given by

$$P_{\rm D}^{\{1\}} = P_{\rm A}^{\{1\}} + S_{\rm A \to B}^{\{1\}} + \Lambda (\gamma, -\hat{e}_1) \cdot S_{\rm B \to C}^{\{2\}} + \Lambda (\gamma, -\hat{e}_1) \cdot \Lambda (\gamma, -\hat{e}_2) \cdot S_{\rm C \to D}^{\{3\}}$$
(A1)

and

$$V_{\mathrm{D}}^{\{1\}} = \Lambda (\gamma, -\hat{e}_1) \cdot \Lambda (\gamma, -\hat{e}_2) \cdot \Lambda (\gamma, -\hat{e}_3) \cdot V_{\mathrm{D}}^{\{4\}}$$
(A2)

is the corresponding four-velocity. For the definition of the four-vector $S_{A\to B'}^{\{1\}}$ see Equation (18). Assumption $\langle 2 \rangle$ implies that

$$\vec{P}_{A}^{\{1\}} = \vec{P}_{D}^{\{1\}} = \vec{P}_{A}^{\{4\}} = \vec{P}_{D}^{\{4\}} = \vec{0}$$
 (A3)

and

$$V_{\rm A}^{\{1\}} = V_{\rm D}^{\{1\}} = V_{\rm A}^{\{4\}} = V_{\rm D}^{\{4\}} = \begin{pmatrix} 1\\ \vec{0} \end{pmatrix}.$$
 (A4)

Inserting Equation (1) into Equation (A2) yields

$$T_{12} = T_{23} = \pm \sqrt{2\gamma + 1} \tag{A5}$$

(see Appendix B) and, in turn, using Equation (A3) we obtain

$$\vec{P}_{\rm D}^{\{1\}} = \frac{1}{(\gamma+1)^2} \begin{pmatrix} -(\gamma-1)^2 (2\gamma+1)^2 \\ -(\gamma-1) (2\gamma+1)^{\frac{3}{2}} (3\gamma+1) \end{pmatrix} \stackrel{!}{=} \vec{0}.$$
 (A6)

Its only solution for real-valued β is the trivial solution $\gamma = 1$, i.e., $\beta = 0$. Thus, there are no non-trivial solutions for N = 3 boosts, which are consistent with the assumptions $\langle 1 \rangle - \langle 4 \rangle$.

Appendix A.2. Four Boosts

For a sequence of four boosts, time reversal symmetry implies that R's velocity in the laboratory frame vanishes at event C after the second boost, i.e., $\vec{V}_C^{\{1\}} = \vec{0}$. However, stationarity in the laboratory frame can only be achieved if the first two boosts $A \to B$ and $B \to C$ are collinear. In order to fulfil assumption $\langle 2 \rangle$ the third and fourth boosts have to be collinear with the first (and second) boost as well. As already noted, a sequence of collinear boosts, however, does not produce a non-zero Thomas–Wigner rotation.

Appendix B. Computer Algebra Calculations

Some equations in this paper were derived using the computer algebra system "SymPy" [45]. The corresponding "SymPy" source code files vtwr3bst.py (three boost case, see Appendix A.1) and vtwr5bst.py (five boost case, see Section 4) are available online, for details see section "Supplementary Materials". These scripts process Equations (A1), (A2), (16) and (17) and derive the results given in Equations (A5), (A6), (23), (26), (27), (39) and (40). The following paragraphs provide a few explanatory comments.

First, we address the case of three boosts (superscript (3B)) and the derivation of Equation (A5). The corresponding boost vectors in the xy-plane $\hat{e}_i^{(3B)}$ with i = 1, 2, 3 are taken to be

$$\hat{e}_{1}^{(3B)} = \begin{pmatrix} C_{a} \\ S_{a} \end{pmatrix} = \frac{1}{1 + (T_{12})^{2}} \begin{pmatrix} 1 - (T_{12})^{2} \\ 2 T_{12} \end{pmatrix}
\hat{e}_{2}^{(3B)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}
\hat{e}_{3}^{(3B)} = \begin{pmatrix} C_{a} \\ -S_{a} \end{pmatrix} = \frac{1}{1 + (T_{12})^{2}} \begin{pmatrix} 1 - (T_{12})^{2} \\ -2 T_{12} \end{pmatrix},$$
(A7)

with

$$S_a = \sin(\zeta_{1,2}), \qquad C_a = \cos(\zeta_{1,2}), \qquad T_{12} = \tan\left(\frac{\zeta_{1,2}}{2}\right),$$
 (A8)

in terms of the direction angle $\zeta_{1,2}$ and the half-angle approximation (Equation (5)). Here, the *z*-coordinate is omitted since the trajectory is restricted to the *xy*-plane and $\zeta_{2,3} = \zeta_{1,2}$ from time reversal symmetry is being used. Inserting the corresponding Lorentz transformation matrices (Equation (1)) into Equation (A2) and selecting the time component yields

$$(\gamma - 1) \frac{((T_{12})^2 - 2\gamma - 1)^2}{((T_{12})^2 + 1)^2} = 0, (A9)$$

which reduces to Equation (A5) if the trivial solution $\gamma = 1$ is ignored.

For five boosts (superscript (5B)) and the derivation of the expression (26), we define analogously to Equation (A7)

$$\hat{e}_{1}^{(5B)} = \begin{pmatrix} C_{x} \\ S_{x} \end{pmatrix} = \begin{pmatrix} C_{12} C_{23} - S_{12} S_{23} \\ -S_{12} C_{23} - C_{12} S_{23} \end{pmatrix}
\hat{e}_{2}^{(5B)} = \begin{pmatrix} C_{y} \\ S_{y} \end{pmatrix} = \begin{pmatrix} C_{23} \\ -S_{23} \end{pmatrix} = \frac{1}{1 + (T_{23})^{2}} \begin{pmatrix} 1 - (T_{23})^{2} \\ -2 T_{23} \end{pmatrix}
\hat{e}_{3}^{(5B)} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}
\hat{e}_{4}^{(5B)} = \begin{pmatrix} C_{y} \\ -S_{y} \end{pmatrix} = \begin{pmatrix} C_{23} \\ S_{23} \end{pmatrix} = \frac{1}{1 + (T_{23})^{2}} \begin{pmatrix} 1 - (T_{23})^{2} \\ 2 T_{23} \end{pmatrix}
\hat{e}_{5}^{(5B)} = \begin{pmatrix} C_{x} \\ -S_{x} \end{pmatrix} = \begin{pmatrix} C_{12} C_{23} - S_{12} S_{23} \\ S_{12} C_{23} + C_{12} S_{23} \end{pmatrix}, \tag{A10}$$

with

$$S_{12} = \sin(\zeta_{1,2})$$
 $C_{12} = \cos(\zeta_{1,2})$ $S_{23} = \sin(\zeta_{2,3})$ $C_{23} = \cos(\zeta_{2,3})$ (A11)

and

$$T_{12} = \tan\left(\frac{\zeta_{1,2}}{2}\right)$$
 $T_{23} = \tan\left(\frac{\zeta_{2,3}}{2}\right)$. (A12)

The corresponding Lorentz transformation matrices are too unwieldy to reproduce them here. "SymPy" script vtwr5bst.py calculates these matrices and their products in terms of T_{12} and T_{23} and inserts the result into Equation (17). The time component of Equation (17) yields the equation

$$\begin{split} &\frac{\gamma-1}{((T_{12})^2+1)^2\left((T_{23})^2+1\right)^2} \\ &\times \left((T_{12})^2\left((T_{23})^2+1\right)-4\,T_{12}\,T_{23}\,(\gamma+1)-(T_{23})^2\left(2\,\gamma+1\right)+4\,\gamma^2+2\,\gamma-1\right)^2=0. \end{split} \tag{A13}$$

We exclude the trivial solution $\gamma = 1$ and restrict ourselves to real values of T_{12} and T_{23} ; Equation (A13) then leads to Equation (22), a second order polynomial with respect to T_{23} . The two solutions are given in Equation (23).

Next, we insert $T_{23} = T_{23}(T_{12}, \gamma)$ in Equation (16). Since its time component involves the travel time of R along its closed trajectory as an additional unknown and the z-coordinate vanishes by construction, we focus on the x- and y-components of Equation (16). The "SymPy" script vtwr5bst.py also shows that the result for the y-component of the equation $\vec{P}_F^{\{6\}} = 0$ can be expressed as

$$-8\left((T_{12})^2+1\right)(\gamma+1)^2\frac{X_1(T_{12},\gamma)+X_2(T_{12},\gamma)\sqrt{X_3(T_{12},\gamma)}}{((T_{12})^2-2\gamma-1)^6}=0. \tag{A14}$$

Here, $X_1(T_{12}, \gamma)$, $X_2(T_{12}, \gamma)$ and $X_3(T_{12}, \gamma)$ are polynomials in T_{12} .

For real T_{12} and $\gamma \ge 1$, the numerator has to be zero. Moving the term involving the square root to the right-hand side and squaring both sides yields

$$(X_1(T_{12},\gamma))^2 - (X_2(T_{12},\gamma))^2 X_3(T_{12},\gamma) = 0.$$
(A15)

Its evaluation (see script vtwr5bst.py) leads to the product of two polynomials (expressions (26) and (27)), each of which is of the fourth order with respect to $(T_{12})^2$.

Repeating the corresponding calculation for the x-component of the equation $\vec{P}_F^{\{6\}} = 0$ leads to the product of two polynomials, one of which is identical to expression (26). Thus, the roots of polynomial (26) constitute a solution of Equation (19). The Thomas–Wigner angle θ_{TW} (Equation (38)) follows from the Lorentz matrix relating frame $\{1\}$ to frame $\{6\}$ (Equation (36)). The "SymPy" script vtwr5bst.py evaluates the matrix elements $R_{1,1}$ and $R_{2,1}$ in terms of T_{12} and T_{23} . Again, the resulting expressions are too unwieldy to reproduce them here.

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