Article

# A Method for Measurement of Workpiece form Deviations Based on Machine Vision 

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#### Abstract

Machine vision has been studied for measurements of workpiece form deviations due to its ease of automation. However, the measurement accuracy limits its wide implementation in industrial applications. In this study, a method based on machine vision for measurement of straightness, roundness, and cylindricity of a workpiece is presented. A subsumed line search algorithm and an improved particle swarm optimization algorithm are proposed to evaluate the straightness and roundness deviations of the workpiece. Moreover, an image evaluation method of cylindricity deviation by the least-square fitting of the circle's center coordinates is investigated. An image acquisition system incorporating image correction and sub-pixel edge positioning technology is developed. The performance of the developed system is evaluated against the measurement results of the standard cylindricity measuring instrument. The differences in the measurement of straightness, roundness, and cylindricity are $-4.69 \mu \mathrm{~m}, 3.87 \mu \mathrm{~m}$, and $8.51 \mu \mathrm{~m}$, respectively. The proposed method would provide a viable industrial solution for the measurement of workpiece form deviations.


Keywords: machine vision; form deviation; evaluation algorithm; image-based process; edge detection

## 1. Introduction

Shafts are one of the most important machinery parts for a wide range of industrial applications. Geometric deviations of a shaft will affect its functional performance. Conventionally, manual inspection and measurement are usually conducted for the measurement of straightness and roundness, which has the disadvantage of larger errors and lower efficiency [1]. Machine vision technology has been employed to measure industrial parts of different sizes with high efficiency and accuracy, which is widely used in automatic measuring [2-4]. Many researchers have conducted research on measurements based on machine vision technology. Lu et al. [5] developed a straightness measurement system based on the combination of a laser and machine vision, where multiple groups of vision sensors were adopted to realize on-line detection of seamless steel pipe straightness. Cho et al. [6] explored a new method of support vector regression to detect roundness to improve the accuracy and speed of the fitting algorithm, and it was proved to be more robust to noises, including measurement deviations for the tested problems. Liu et al. [7] proposed a binocular-vision-based deviation detection system and an identification algorithm to achieve deviation detection with three-dimensional measurement capability and to simplify the complex error identification formulations of position-independent geometric deviations in the rotary axis. Xiao et al. [1] proposed an on-line dimensional accuracy measurement method by machine vision, where three surface sources were placed in the positions of left, middle, and right to ensure uniform illumination, which realized the real-time measurement of the straightness and roundness on the conical spun workpiece. Tan et al. [8] studied the measurement of shaft diameter with the structured light system composed of a laser linear light source and a camera. The test results show that when the shaft diameter was 36.162 mm , the speed was $1250 \mathrm{r} / \mathrm{min}$, and the maximum average
measurement deviation was 0.019 mm . Li. [9] developed a geometric measurement system for shaft parts by machine vision, and an improved single-pixel edge detection method was proposed by the Canny detection algorithm. The experimental results show that the repeatability deviation of the system was less than 0.01 mm . Luo et al. [10] proposed an improved differential evolution algorithm (IoCoDE) for the accurate evaluation of minimum zone axis straightness deviation. The results indicate that the evaluation accuracy of IoCoDE was better than linking ends, the least-square method (LSM), and other common evaluation algorithms, and it was basically around 1 s . Hao et al. [11] suggested a coded references and geometric-constraints-based method to solve the inconsistency problem of measurement range and accuracy for slender shafts. The systematic deviation of the experimental system was 0.01754 mm . Min et al. [12] measured the high-precision geometric deviation of thread with machine vision and optical enlargement. The geometric deviations of thread were calculated by using the thread cross-sectional image. The linear precision of this system was less than $10 \mu \mathrm{~m}$. Chai et al. [13] proposed a non-contact optical measurement scheme to measure the co-axiality of a composite gear shaft; the least-square circle (LSC) and the particle swarm optimization (PSO) were used, and the measurement deviation range was less than 0.065 mm .

In the literature mentioned above, the machine vision measurement is more precise and efficient as compared with the traditional measurements. However, there is a lack of standard vision detection instrument for form deviations measurement in industry. Therefore, the structure of vision measurement and related algorithms need to be further studied.

In this study, a new method is presented for measuring the form accuracy of a shaft workpiece. In order to obtain images of the shaft, an image acquisition system is designed. The image pre-processing method and form deviations evaluation algorithm are studied. By integrating the computer control and calculation algorithm, form deviations, such as straightness, roundness, and cylindricity deviation of the shaft part, are calculated automatically and efficiently.

## 2. Image Acquisition System and Camera Calibration

### 2.1. Composition of the Image Acquisition System

The composition of the form deviation measurement system is depicted in Figures 1 and 2. It is mainly composed of the $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$ linear electrokinetic displacement platform, rotating electric platform, CMOS camera, optical lens, LED light source, three-jaw chuck, tailstock, motion control card, and computer. Information on the main hardware models of the system is provided in Table 1. The parameters of the motion stages are listed in Table 2.


Figure 1. Schematic diagram of an image acquisition system.
Table 1. Main hardware of the system.

| Computer | CMOS Camera | Lens | Light Source |
| :---: | :---: | :---: | :---: |
| ADLINK | DAHENG | Computer | KOMA |
| IPC-610 | MER-2000-19U3C | V1228-MPY | JS-LT-180-32 |



Figure 2. Form deviation detection system by machine vision.
Table 2. Specification of motion stages.

|  |  | Parameters |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Motorized Stage | Travel Range (mm) | Resolution ( $\mu \mathrm{m})$ | Repeatability Positioning ( $\mu \mathrm{m}$ ) |  |
| X | KXL06200-C2-F | 200 | 0.2 | $\pm 1$ |
| Y, Z | KXG06030-C | 30 | 0.1 | $\pm 1$ |
| Rotating | KS401-40 | $360^{\circ}$ | $0.003^{\circ}$ | $\pm 0.05^{\circ}$ |

### 2.2. Camera Calibration

In the process of two-dimensional images, there is nonlinear deformation in different degrees, which is usually called geometric distortion. In addition, there are other factors, such as the instability of the camera imaging process and the quantization deviation caused by the low image resolution. Thus, there is a complex nonlinear relationship between the object points in the image and the corresponding points in the World Coordinate System. Because of the existence of these distortions, the calibration coefficients of different image zones even in one direction are different [14,15].

Figure 3 shows the relationship between the camera coordinate system and the World Coordinate System. Let $p$ be a point in the field of camera view. The homogeneous coordinates of point $p$ in the camera coordinate system and the World Coordinate System are $\left(X_{C}, Y_{C}, Z_{C}, 1\right)$ and $\left(X_{W}, Y_{W}, Z_{W}, 1\right)$, respectively. The homogeneous transformation relationship between the World Coordinate System and pixel image coordinate system is as follows:

$$
Z_{c}\left[\begin{array}{c}
u  \tag{1}\\
v \\
1
\end{array}\right]=\left[\begin{array}{cccc}
f_{u} & 0 & u_{0} & 0 \\
0 & f_{v} & v_{0} & 0 \\
0 & 0 & 1 & 0
\end{array}\right]\left(\begin{array}{cc}
\mathbf{R} & \mathbf{t} \\
0^{\mathrm{T}} & 1
\end{array}\right)\left[\begin{array}{c}
X_{W} \\
Y_{W} \\
Z_{W} \\
1
\end{array}\right]=\mathbf{M}_{1} \mathbf{M}_{2}\left[\begin{array}{c}
X_{W} \\
Y_{W} \\
Z_{W} \\
1
\end{array}\right]
$$

where $\mathbf{R}$ is a $3 \times 3$ rotation matrix, $\mathbf{t}$ is a $3 \times 1$ translation matrix, $\mathbf{M}_{\mathbf{1}}$ is the inner camera parameter matrix, $\mathbf{M}_{2}$ is the outer camera parameter matrix, $f_{u}$ and $f_{v}$ are the equivalent focal lengths in $x$ and $y$ directions, $\left(u_{0}, v_{0}\right)$ represents the coordinate of the main point on the camera. The space point $p$ in the camera coordinate system is set as $p\left(X_{C}, Y_{C}, Z_{C}\right)$. Suppose that the projected coordinates of point $p$ normalized are $p\left(x_{n}, y_{n}\right)$, and the projected coordinates of point $p$ after adding distortion are $p\left(x_{d}, y_{d}\right)$ [16]; then, the relationship is as follows:

$$
\begin{align*}
& x_{d}=x_{n}\left(1+k_{1}\left(x_{n}^{2}+y_{n}^{2}\right)+k_{2}\left(x_{n}^{2}+y_{n}^{2}\right)^{2}\right)  \tag{2}\\
& y_{d}=y_{n}\left(1+k_{1}\left(x_{n}^{2}+y_{n}^{2}\right)+k_{2}\left(x_{n}^{2}+y_{n}^{2}\right)^{2}\right) \tag{3}
\end{align*}
$$

where $k_{1}, k_{2}$ are radial distortion coefficients.


Figure 3. Relationship between the camera coordinate system and the World Coordinate System.
In order to make vision measurement more accurate, the ceramic calibration board with $1 \mu \mathrm{~m}$ possession precision is selected in this experiment. The sum of the calibration grid is $20 \times 16$, and the side lengths are 4 mm . The process for camera calibration includes, firstly, the collection of a calibration board image under the same condition on the form deviation measurement, such as focal length, object distance, lighting strength, and then, the collection of nine different orientation board images. The flow chart for camera calibration is shown in Figure 4.


Figure 4. Flow chart of camera calibration.

## 3. Main Algorithms

### 3.1. Image Correction

Due to deviations of camera installation and equipment assembly, the acquired part image may have a small tilt angle. When evaluating form deviations, it is necessary to obtain the element line coordinates in 360 measuring images, whose coordinate results
are affected by the small tilt angle. This increases the detection deviation and detection complexity. In order to improve the detection accuracy and efficiency, it is necessary to rectify the measured part images. We propose an image correction algorithm based on the centerline slope. Firstly, the distorted image is eliminated by camera calibration data, and then, the coordinates of the top and bottom edges on the workpiece image are obtained by the Canny algorithm [17]. The average data are computed as a centerline by the corresponding addition algorithm. The slope of the centerline is obtained by the least-square fitting, by which the rotation angle $\theta$ is obtained. Finally, the measured part image is revised by $\theta$. Suppose that the point $P_{0}\left(x_{0}, y_{0}\right)$ rotated anticlockwise by $\theta$ is $P_{0}(x, y)$, the coordinate point matrix expression after rotation is as follows:

$$
\left[\begin{array}{l}
x  \tag{4}\\
y \\
1
\end{array}\right]=\left[\begin{array}{ccc}
\cos \theta & -\sin \theta & 0 \\
\sin \theta & \cos \theta & 0 \\
0 & 0 & 1
\end{array}\right]\left[\begin{array}{c}
x_{0} \\
y_{0} \\
1
\end{array}\right]
$$

### 3.2. Sub-Pixel Edge Detection Algorithm

The conventional sub-pixel edge detection methods include: sub-pixel edge detection by moment, sub-pixel edge detection by fitting, sub-pixel edge detection by interpolation, etc. $[18,19]$. The measured workpiece in this experiment is an axis, so it is assumed there will be no burrs, roughness, etc., in the edge area of the image. The top and bottom edges of the sampling image are in accordance with the image characteristics of a polynomial function. In order to realize the sub-pixel edge position, the parameters describing the edge features in the image can be obtained by establishing equations of polynomial parameters and using the principle of the least-square method [20,21].

The method used is to filter and denoise gray images and use the Otsu method to complete threshold segmentation [22]. The Canny algorithm is used to obtain the rough edges of the part image, selecting rough edges in order to turn them into a single row. An appropriate zoom is chosen, and then, the fine edges are accurately obtained by using the polynomial fitting algorithm. The edge point formula fitted by polynomial $y(x)$ can be expressed as Equation (5):

$$
\begin{equation*}
y(x)=a_{0}+a_{1} x+a_{2} x^{2}+\ldots+a_{m} x^{m}=\sum_{j=0}^{m} a_{j} x^{j} \tag{5}
\end{equation*}
$$

By calculating the quadratic sum of the least squares and making partial derivatives of $a_{m}$ equal to 0 , the result is obtained.

$$
\begin{gather*}
F\left(a_{0}, a_{1}, \ldots, a_{m}\right)=\sum_{i=1}^{n}\left[y\left(x_{i}\right)-y_{i}\right]^{2}  \tag{6}\\
\frac{\partial F}{\partial a_{j}}=2 \sum_{i=1}^{n}\left[y\left(x_{i}\right)-y_{i}\right] x_{i}^{j}=0 \quad(j=0,1, \ldots, m) \tag{7}
\end{gather*}
$$

By solving the above equations, the fitting polynomial coefficients can be determined.

### 3.3. Calculation of Straightness Deviation

### 3.3.1. Axis of workpiece fitting

By extracting the middle line on the top pixel edges and the corresponding bottom pixel edges of a workpiece image as the central axis, the calculation is rendered simple and easy. However, if the workpiece in the image has a tilted angle or straightness deviation, the upper and the corresponding lower edge pixel edges are asymmetric, which leads to a large straightness deviation of the central axis. In order to reduce this deviation, the radial local zone search method is used to determine the position of the shaft axis.

In order to determine the coordinates of the top and bottom edges, the top edge point $\left(x_{j}, y_{j}\right)$ closest to the bottom edge point $\left(x_{i}, y_{i}\right)$ is shown in Figure 5.

$$
\begin{equation*}
\sqrt{\left(y_{i}-y_{j}\right)^{2}+\left(x_{i}-x_{j}\right)^{2}}=\min \{H\} \tag{8}
\end{equation*}
$$



Figure 5. Graphical demonstration of calculating pixel coordinates of the central axis.
The geometric center coordinates of the workpiece axis are as follows.

$$
\left\{\begin{array}{l}
x=\frac{x_{i}+x_{j}}{2}  \tag{9}\\
y=\frac{y_{i}+y_{j}}{2}
\end{array}\right.
$$

To decrease computing time, extract each $n$ point on the left and right of the bottom edges corresponding relatively to the abscission of the top edge point, which is a total of $2 n$ points. According to Equations (8) and (9), the geometric coordinates of a workpiece axis are obtained. Then, the axis of the part is estimated.

### 3.3.2. Straightness deviation algorithm

The straightness deviation according to ISO 1101 is the difference between the largest and smallest distances between the workpiece line and the reference line. According to ISO 1101, the form tolerance zone has the direction of the minimum [23,24]. The minimum zone method [25] is needed to search for the minimum value of the distance between two parallel lines containing the measured contours according to the minimum condition principle. So, an enveloped line searching algorithm is proposed to obtain the straightness deviation. The algorithm is discussed below.

The least-square method is used to obtain the baseline $L_{1}$, as shown in Figure 6, and the linear equation is set as

$$
\begin{equation*}
y=k_{1} x+m \tag{10}
\end{equation*}
$$



Figure 6. Graphical demonstration of enveloped line search algorithm.
Regarding baseline $L_{2}$ as the boundary, all sampling points are divided into two category points, i.e., high points and low points, from which the farthest point $P_{1}$ is found. Serving $P_{1}$ as the base point, a line $L_{2}$ is generated with the slope $k_{1}$. By changing the slope of line $L_{2}$, the sampling points are located below or on the line, and the critical point $P_{2}$ is determined.

$$
\begin{equation*}
k_{i}=k_{1}+a \tag{11}
\end{equation*}
$$

where $a$ is the minimum value. Calculate the corresponding intercept based on $k_{i}$ using the expression below.

$$
\begin{equation*}
m_{i}=-k_{i} x P_{1}+y P_{1} \tag{12}
\end{equation*}
$$

In order to calculate $P_{2}$, let

$$
\begin{equation*}
W=k_{i} x+m_{i}-y \tag{13}
\end{equation*}
$$

All coordinates of the measured points, except $P_{1}$, are substituted into Equation (13), and the sampling points are calculated when $k_{i}$ varies. In theory, when $W$ is zero, $P_{2}$ is obtained. However, in an actual situation, by setting small step size $a, P_{2}$ appears between two scanning lines. In this case, the following requirement should be met:

$$
\begin{equation*}
\min \left\{k_{i} x+m_{i}-y\right\}<0 \tag{14}
\end{equation*}
$$

The enveloped line $y=k_{i} x+m_{1}$ is confirmed by two points, $P_{1}$ and $P_{2}$, and then, the minimum enveloped line $y=k_{i} x+m_{2}$ is parallel to the line through the farthest point $P_{3}$. At this point, the three points, $P_{1}, P_{2}$, and $P_{3}$, are satisfied with the 'high-low-high' rule criterion of the minimum zone. The straightness deviation is calculated by the distance between the two enveloped lines.

$$
\begin{equation*}
d_{3}=\left|m_{1}-m_{2}\right| / \sqrt{k^{2}+1} \tag{15}
\end{equation*}
$$

In the same way, search for the bottom line and three points of the 'low-high-low' criterion to satisfy the minimum zone. The distance of a pair of enveloped lines is also obtained after calculation, according to the similar steps above. The minimum distance value of the two results obtained will be used as the straightness deviation.

### 3.4. Calculation of Roundness Deviation

### 3.4.1. Three-Dimensional Reconstruction by Monocular Camera

The workpiece three-dimensional coordinate system xoyz is seen in Figure 7. Let the initial position angle be $0^{\circ}$; the point coordinates on the workpiece contour surface collected by the camera are $\left(x_{1}, y_{1}, z_{1}\right)$, and the rotating $\beta$ point $A$ on the workpiece is moved to point $B$, whose coordinate is $\left(x_{2}, y_{2}, z_{2}\right)$. According to the geometric relationship, as shown in Figures 7 and 8 , the relationship is as follows:

$$
\begin{gather*}
y_{1}=A O \cdot \cos 0^{\circ}  \tag{16}\\
z_{1}=A O \cdot \sin 0^{\circ}  \tag{17}\\
y_{2}=B O \cdot \cos \beta  \tag{18}\\
z_{2}=B O \cdot \sin \beta  \tag{19}\\
x_{1}=x_{2} \tag{20}
\end{gather*}
$$



Figure 7. Position relation of camera and workpiece in the measuring coordinate.


Figure 8. Graphical demonstration of the axis section acquisition point.
Among them, $A O$ is distance between point $A$ and the workpiece axis. The workpiece contour information is collected by the camera through the workpiece rotation, and the 3D contour model of the workpiece surface is established by the camera.

Due to the installation eccentricity of the workpiece, the circle center of a certain section workpiece is changed. In order to eliminate the eccentricity deviation, the half distance between the top and bottom edge is used as a radius value, that is, $A O=\left|y_{1}{ }^{\prime}-y_{1}\right| / 2$, so the radius of the corresponding positions under other rotation angles can be obtained. The radius under every $x$ position can be determined on the corresponding circle, so as to realize the three-dimensional reconstruction of the workpiece contour.

### 3.4.2. Roundness Deviation Algorithm

The roundness deviation according to ISO 1101 is the difference between the largest and smallest radial distance of the workpiece circumference from the reference circle [23,24]. There are four commonly used methods for evaluating roundness deviation, which are the minimum zone circle method, the minimum circumscribed circle method, the maximum inner circumscribed circle method, and the least-square circle method [26,27]. The minimum zone method is an evaluation method in accordance with the definition, but it is difficult to solve directly because it is a nonlinear problem, and it is complicated to calculate the collected data [28].

As shown in Figure 9, assuming that $\left(x_{i}, y_{i}\right)$ are the measured coordinates on the actual contour of the workpiece, and $\left(x_{k}, y_{k}\right)$ are the center coordinates of the minimum zone method to be solved, then the distance $H_{i k}$ from the measured point to the center is

$$
\begin{equation*}
H_{i k}=\sqrt{\left(x_{i}-x_{k}\right)^{2}+\left(y_{i}-y_{k}\right)^{2}} \tag{21}
\end{equation*}
$$



Figure 9. Schematic of roundness deviation evaluation.
The objective function $F$ to be optimized is

$$
\begin{equation*}
F=\max \left(H_{i k}\right)-\min \left(H_{i k}\right) \tag{22}
\end{equation*}
$$

What needs to be solved is how to determine the value of $\left(x_{k}, y_{k}\right)$, so that $F$ is the minimum. When $F=f, f$ is the roundness deviation.

Particle swarm optimization (PSO) is an intelligent optimization algorithm proposed by Kennedy and Eberhart in 1995, inspired by the movement of flock birds [29]. In this paper,
the PSO algorithm of synchronously changing learning factors is used to solve roundness. This algorithm has clear advantages in optimization accuracy and convergence speed.

The synchronous learning factor refers to setting the range of learning factors $c_{1}$ and $c_{2}$ as $\left[c_{\min }, c_{\max }\right]$, and the value formula of the learning factor in the $t$-th iteration is as follows:

$$
\begin{equation*}
c_{1}=c_{2}=c_{\max }-\frac{c_{\max }-c_{\max }}{t_{\max }} \cdot t \tag{23}
\end{equation*}
$$

The algorithm flow chart is shown in Figure 10 as follows.


Figure 10. Improved PSO flow chart.

### 3.4.3. Cylindricity Deviation Algorithm

The cylindricity deviation according to ISO 1101 is the difference between the largest and smallest radial distances of the workpiece surface from the reference [23,24]. According to the form deviation evaluation principle, when the actual cylindrical surface is compared with the ideal surface, the minimum enveloped zone should be determined according to the actual cylindrical surface. When the actual surface is tightly contained by two identical co-axial cylindrical surfaces, between which the radius difference is the minimum, it is the minimum enveloped zone.

In this paper, a method of spatial cylindricity deviation detection is proposed based on the PSO and the least-square algorithm. Suppose that the circle center coordinate of each cross-section in Figure 11 is obtained by the improved particle swarm algorithm. According to the circle center coordinates, the space axis is fitted by the least-square algorithm. Assume that $E_{1}$ and $E_{2}$ are the points with the largest and smallest distances, respectively, from the measured contour points on the fitted straight line. The cylindricity deviation $d_{2}$ can be expressed as the difference between the maximum distance and the minimum distance from the measured contour points to the spatial axis.

$$
\begin{equation*}
d_{2}=d_{\max }-d_{\min } \tag{24}
\end{equation*}
$$



Figure 11. Schematic of the space axis fitting.

## 4. Experiment and Results Analysis

### 4.1. Calibration Results

Camera calibration is performed before image collection. A total of nine images are collected, as shown in Figure 12, for calibration. The corner detection result of the calibration plate is as shown in Figure 13.


Figure 12. Calibration plate image.


Figure 13. Corner detection of the calibration plate.
The camera is calibrated according to the flow chart in Figure 4, and the inner parameters and distortion matrix are obtained as follows:

$$
\begin{gathered}
{\left[k_{1} k_{2}\right]=[-0.0868} \\
0.0127] \\
M_{1}=\left|\begin{array}{ccc}
5395.86 & 0 & 2749.23 \\
0 & 5394.83 & 1809.22 \\
0 & 0 & 1
\end{array}\right|
\end{gathered}
$$

Extract subpixel image corrected angular coordinates,. The pixel distance between the adjacent corner point is obtained as $h$. Internal and external calibration parameters are used to calculate the sub-pixel corner coordinates in the image. Assume the distance between the adjacent corner points is $M$, according to the pixel distance, the ratio of the proportion
relation coefficient $k$ is calculated out, which is shown in Equation (25). The values $k$ in the horizontal direction and vertical direction are $30.32 \mu \mathrm{~m}$ and $30.44 \mu \mathrm{~m}$, respectively.

$$
\begin{equation*}
k=\frac{M}{h} \tag{25}
\end{equation*}
$$

After calibration, the measured workpiece is clamped by the three-jaw chuck, and the other end of the part is held by the tail. The $X, Y$-direction linear electrokinetic displacement stages are moved to the initial position of the camera, and the measured workpiece is moved to the focal plane of the camera lens by controlling the Z-direction linear electrokinetic displacement stage. When the workpiece is rotated by $1^{\circ}$, an image of the workpiece is acquired by the camera. A total of 360 images are obtained and stored in the computer. Before image pre-processing, the image is corrected by the methods described in Section 3.1. Figure 14 is the collected original workpiece image, and Figure 15 is the corrected workpiece image.


Figure 14. Original workpiece image.


Figure 15. Workpiece image after correction.

### 4.2. Image Pre-Processing

Since the measurement of the form deviation is only related to the edges, the complex background and noise are present in the collected images. It is necessary to carry out preprocessing, such as region of interest (ROI) extraction, filtering, and image enhancement, to eliminate additional interference in order to precisely measure the workpiece form. When collecting the image, the workpiece, three-jaw chuck, and tailstock part are photographed, so a rectangular area is used for ROI extraction. According to the requirements of form deviation and characteristics of the workpiece image, various filters are used to deal with the same image. After comparison, Gaussian filtering is more suitable for image preprocessing for our study. The processed images are shown in Figure 16. The original workpiece image is obtained by machine vision, as shown in Figure 16a. ROI extraction is performed by a rectangular area, as shown in Figure 16b. Threshold segmentation is completed by the Otsu method, as shown in Figure 16c. Rough edges of the part image are extracted by the Canny algorithm, as shown in Figure 16d. Parts of the upper-edge sub-pixel-position fine edges are accurately obtained by using the polynomial fitting algorithm, as shown in Figure 16e.


Figure 16. Images after image processing.

### 4.3. Straightness Deviation Results

According to the vision measurement algorithm of straightness deviation, several measuring experiments are completed on the $\varphi 20 \mathrm{~mm} \times 100 \mathrm{~mm}$ shaft workpiece. Results of the containment line search algorithm at the rotation angle of $0^{\circ}$ are shown in Figure 17. All fitting axis points are successfully contained by the two containment lines. The straightness deviation is the distance between the two lines multiplied by the calibration coefficient $k$. The results of 360 straightness measurement are shown in Figure 18, where the maximum straightness deviation is $30.18 \mu \mathrm{~m}$, the minimum value is $4.71 \mu \mathrm{~m}$, and the average value is $11.12 \mu \mathrm{~m}$, respectively.


Figure 17. Graph of straightness deviation evaluation results.
In Figure 18, the variation in straightness deviation is somewhat large. There are two possible reasons. Firstly, it takes about 3 min to collect 360 images from different angles, during which the image quality may be affected by an unstable illumination. Secondly, the workpiece axis is not the center of rotation. These factors affect the measured results.


Figure 18. Graph of 360 straightness deviation results.

### 4.4. Roundness Deviation Results

Since the images of the entire axis are not detected in the roundness measurement, several cross-sections in the same distance are used to calculate roundness deviation, so that the ROI region required for roundness deviation measurement is smaller than that of straightness deviation. Seven equidistance cross-section positions are selected in group A with 2000 pixels and group B with 1100 pixels in the diameter direction, and the comparison results are shown in Table 3 by using methods described in Section 3.3. Figure 19 shows the graph of the improved particle optimization algorithm (PSO) calculation results for position 1 in group A (the first position).

Table 3. Roundness deviation results.

| Section Position | Roundness Deviation of Group $\mathbf{A} / \mu \mathrm{m}$ | Roundness Deviation of Group $\mathbf{B} / \mu \mathrm{m}$ |
| :---: | :---: | :---: |
| 1 | 15.89 | 14.53 |
| 2 | 14.90 | 14.91 |
| 3 | 13.83 | 13.77 |
| 4 | 13.24 | 13.68 |
| 5 | 12.82 | 13.25 |
| 6 | 13.05 | 12.86 |
| 7 | 12.36 | 13.71 |
| Average value | 13.73 | 13.82 |



Figure 19. Graph of the improved PSO calculation results for position 1 in group A.

### 4.5. Cylindricity Deviation Results

The number of cross-sections usually used in the measuring cylinder should be no less than 5 . In this study, by the rotation angle interval of $1^{\circ}, 10$ cylindricity sections and 20 cylindricity sections of the parts are acquired to calculate cylindricity deviation. This calculation process is the same as the roundness deviation calculation. Data fitting results are shown in Figure 20; the cylindricity deviations are $26.91 \mu \mathrm{~m}$ and $29.81 \mu \mathrm{~m}$, respectively.

The cylindricity deviation of the workpiece changes slightly with the different number of sections under the same experimental conditions.


Figure 20. Graph fitting of workpiece axis and measured points.

### 4.6. Verification of Measurement Results

In order to judge whether the measurement proposed is correct, a commercial instrument, RD602 cylindricity measuring instrument, is used to measure the same workpiece, as shown in Figure 21. RD602 cylindricity measuring instrument has a high precision, with the deviation of less than $0.5 \mu \mathrm{~m}$ at full working motion, which is used to verify the accuracy of the on-line measurement system. The repeatability of this instrument is $0.2 \mu \mathrm{~m}$. The comparison results of form deviation are shown in Table 4.


Figure 21. Workpiece form deviation measurement by cylindricity measuring instrument RD602.
Table 4. Comparison of deviation results.

|  | Average Value by RD602 $/ \mu \mathrm{m}$ | Average Value by the Designed Instrument $/ \mu \mathrm{m}$ | Error $/ \mu \mathrm{m}$ |
| :---: | :---: | :---: | :---: |
| Straightness | 15.80 | 11.11 | -4.69 |
| Roundness | 9.95 | 13.82 | 3.87 |
| Cylindricity | 21.30 | 29.81 | 8.51 |

Through some experiments, the standard deviations of straightness, roundness, and cylindricity measured by this instrument are $0.52,0.31$, and 1.56 , respectively. From the comparison results shown in Table 4, it can be concluded that the straightness, roundness, and cylindricity deviations of the form deviation measurement system are $-4.69 \mu \mathrm{~m}$, $3.87 \mu \mathrm{~m}$, and $8.51 \mu \mathrm{~m}$, respectively. The various form deviation values were measured accurately, which can reach the measurement accuracy of commonly used three-coordinate measuring machine and provides a reference for testing form deviation in production. When calculating the straightness deviation, in order to use less time, it is not necessary to
calculate the 360 data values. Instead, the rotation angle can be appropriately increased to reduce the calculation. When calculating cylindricity, about 20 sections can be selected, which can be time saving and efficient, satisfying the accuracy requirements.

## 5. Conclusions

In this paper, a new workpiece form deviation measurement method based on machine vision is presented for the measurement of straightness, roundness, and cylindricity of a workpiece. An image acquisition system for obtaining images of shaft workpiece is developed. Edge detection technology and sub-pixel edge positioning technology are used to extract the edge information. A subsumed line search algorithm and an improved particle swarm optimization algorithm are proposed to evaluate the straightness and roundness deviations of the workpiece. Moreover, a method of spatial cylindricity deviation solution based on an improved synchronous PSO algorithm is proposed. The results of straightness, roundness, and cylindricity deviations of the workpiece are obtained by the above algorithms. Their standard deviations are $0.52,0.31$, and 1.56 , respectively, implying consistency in the measurement. From the contrast experiments, the differences of straightness, roundness, and cylindricity deviations of the form deviation measurement system are $-4.69 \mu \mathrm{~m}, 3.87 \mu \mathrm{~m}$, and $8.51 \mu \mathrm{~m}$, respectively, which are comparable to the traditional measurement methods. Therefore, the proposed method meets the precision requirements and is applicable for non-contact measurement, which has the advantages in measuring vulnerably scratched workpieces and in quickly obtaining form outlines of the workpieces. The proposed method would provide a viable industrial solution for the measurement of form deviations.

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