

Review

# Documentation of Archaeology-Specific Workflow for Airborne LiDAR Data Processing

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**Abstract:** Airborne LiDAR is a widely accepted tool for archaeological prospection. Over the last decade an archaeology-specific data processing workflow has been evolving, ranging from raw data acquisition and processing, point cloud processing and product derivation to archaeological interpretation, dissemination and archiving. Currently, though, there is no agreement on the specific steps or terminology. This workflow is an interpretative knowledge production process that must be documented as such to ensure the intellectual transparency and accountability required for evidence-based archaeological interpretation. However, this is rarely the case, and there are no accepted schemas, let alone standards, to do so. As a result, there is a risk that the data processing steps of the workflow will be accepted as a black box process and its results as “hard data”. The first step in documenting a scientific process is to define it. Therefore, this paper provides a critical review of existing archaeology-specific workflows for airborne LiDAR-derived topographic data processing, resulting in an 18-step workflow with consistent terminology. Its novelty and significance lies in the fact that the existing comprehensive studies are outdated and the newer ones focus on selected aspects of the workflow. Based on the updated workflow, a good practice example for its documentation is presented.

**Keywords:** archaeological prospection; airborne LiDAR; method; workflow; documentation



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## 1. Introduction

Airborne LiDAR is nowadays a widely accepted tool for archaeological prospection, e.g., [1,2]. With a combination of perception and comprehension [3,4] archaeologists interpret enhanced visualizations of high-resolution raster elevation models that have been interpolated from processed airborne LiDAR data. The results have proven to be an excellent tool for detecting archaeological features worldwide, especially in forested areas, e.g., recently, [5–9]. More importantly, mapping of features makes it possible to develop a more profound understanding of the archaeological landscapes [10]. In comparison to other fields, the use of airborne LiDAR-derived data in archaeology is specific in several ways [11]. Therefore, an archaeology-specific airborne LiDAR data processing workflow from mission planning to archiving has been developed.

However, this process is rarely documented and there are no accepted schemas, let alone standards, to do so. As a result, there is a risk that airborne LiDAR data processing from data acquisition to product derivation is accepted as a black box process and its results as “hard data” [11–16]. Unfortunately, this has become the norm rather than the exception. We see researchers processing their own data, referring to the airborne LiDAR-derived data visualization (LiDAR visualizations for short [17]) as a “LiDAR image” without providing any further information. Sometimes, the situation is further exacerbated by editorial guidelines and/or the peer review process, which consider the description of the airborne LiDAR data processing to be irrelevant. This leads to the insufficient understanding or misunderstanding of archaeology-specific airborne LiDAR data processing, which is

an important, long-standing problem that hinders the development of airborne LiDAR in archaeology.

Why documenting? Two of the most important criteria for conducting any modern scientific research are replicability and reflexivity. Producing high-quality documentation ensures that the data can be understood now and in the future. It ensures that the data can be interpreted post facto as the relevant context becomes available, as is so often the case in archaeology. Quantitative research focuses on replicability, while qualitative research usually centers on reflexivity [18]. The research process should be made transparent for third parties and the published results must be replicable and understandable [19]. Currently, the existing literature on the subject specific to airborne LiDAR in archaeology is scarce and particularistic [20,21]. However, the necessity for the standardized documentation of the research process is well understood in the field of computer-based visualization of cultural heritage. Airborne LiDAR data is arguably a subset of this field, but significantly, it shares the key aspect of the knowledge production process: the workflow is composed by decisions based on various sets of input data that are interpreted and integrated. This introduces subjectivity, that, if not correctly reported, compromises the validity of the outcomes and their capacity to be understood and evaluated [22]. Therefore, the incorporation of metadata (data about data) and paradata (documentation of process) is crucial to ensure scientific transparency [23]. It also informs users about not only what they are looking at but also how decisions were made and how the data sources were used to make those decisions [24]. Or, in the words of The London Charter for the Computer-Based Visualisation of Cultural Heritage, metadata and paradata are used to clarify the relationship between research sources, implicit knowledge, explicit reasoning, and visualization-based outcomes [22]. In addition, documenting is also the cornerstone of FAIR data sharing [25,26], especially for archaeological geospatial data [17].

How to document? The first step towards documenting any scientific process is to define it. An archaeology-specific airborne LiDAR data processing workflow from mission planning to archiving has been presented in several studies (Table 1). The first introduction to the archaeology-specific workflow for airborne LiDAR data processing in archaeology by Crutchley in 2010 [27] was aimed at archaeologists in general, not at LiDAR specialists. It remains one of the most complete overviews of the workflow. However, it leaves out some important steps, most notably several steps of point cloud processing. Nevertheless, it was written with an in-depth knowledge of the process, and the text remains a useful starting point for newcomers to the field. The first scientific presentation of the workflow was written by Doneus and Briese [16]. It describes the entire process and is most detailed in describing archaeology-specific data acquisition. This is the seminal study that also provides the backbone for our article. Doneus and Kühleiber [13] and Opitz [28] published chapters in the monograph volume aimed at providing a general overview of airborne LiDAR in archaeology. The first focused on archaeological interpretation and the latter on all other aspects of the workflow. Unfortunately, the terminology between the two texts was not consistent, and the content was too dispersed to become a major influence. Fernandez Diaz [29] was the first to use the Mesoamerican data to illustrate the workflow. It is by far the most complete analysis of archaeology-specific raw data acquisition and processing. Until the sensor technology changes radically this text will retain its importance. Štular and Lozić [20] focused on point cloud data processing for a specific set of off-the-shelf general purpose data. Perhaps the most important aspect of the study was to demonstrate that with archaeology-specific data processing, general purpose data of seemingly too low quality can be successfully used in archaeology. Grammer et al. [21] focused on archaeological interpretation and were the first to point out the importance of data integration. Doneus et al. [15] focus on presenting a specific ground point filtering method, but they present a concise yet refreshed overview of the entire workflow as well.

**Table 1.** Previously published archaeology-specific airborne LiDAR data processing workflows. Acronyms: d.—data; c.—classification; f.—filtering.

Phase	Step	[27]	[16]	[28]	[13]	[29]	[20]	[21]	[15]	
<b>Raw data acquisition &amp; processing</b>	1.1	project planning	project planning			flight planning			project planning	
	1.2	system calibration		choice of sensor		system configuration			system calibration	
	1.3	data acquisition	d. acquisition	d. acquisition	d. acquisition <sup>1</sup>	d. acquisition	d. collection	d. acquisition <sup>1</sup>	d. acquisition	
	1.4	registering	registering	geo-referencing	correlation	d. processing	trajectory determination		geo-referencing	
							calibration			
							point cloud production			
	1.5	strip adjustment	grid alignment		strip alignment	project binning			flight strip adjustment	
<b>Point cloud processing &amp; Derivation of products</b>	2.1	automatic ground point classification	filtering	filtering	classification (automatic)	d. processing	ground point classification	ground point filtering	classification/ground point filtering	
	2.2	object-type classification					object-type point classification			
	2.3	manual reclassification			manual classification			manual classification		
	2.4	DFM interpolation	interpolation		interpolation	d. processing	surface model generation	interpolation	DTM interpolation	
	2.5	Enhanced visualization	visualisation	visualisation	visualization	visualisation	d. visualization	visualization	visualizations	visualization
							quality and accuracy assessment			
						confidence of features				

Table 1. Cont.

Phase	Step	[27]	[16]	[28]	[13]	[29]	[20]	[21]	[15]
Archaeological interpretation	3.1	data integration						d. integration	
	3.2	interpretative mapping	mapping	manual detection		interpretative mapping	d. mapping <sup>1</sup>	archaeological interpretation <sup>1</sup>	interpretative mapping
	3.3	groundassessment	field survey			ground inspection	ground validation <sup>1</sup>		ground-observation
	3.4	deep' interpretation	additional uses (GIS)			'Deep', integrated multi-scale interpretation			
		automated mapping		automatic detection					
Dissemination & Archiving	4.1	d. management		documentation	d. management				
	4.2	dissemination	dissemination		dissemination				
	4.3	archiving	archiving		archiving				

<sup>1</sup> Implicitly.

Despite terminological differences, the studies cited agree on the general workflow. However, since both comprehensive overviews [16,27] were written, several new steps or exclusive aspects have been introduced in the studies that focused on raw data [29], point cloud processing [11,15], or on archaeological interpretation [13,21]. As a result, there is currently no agreement on the specific steps or terminology for airborne LiDAR data processing from data acquisition to data archiving in archaeology.

In the view of the above presented scientific background, the first objective of this article is to provide an up-to-date and comprehensive review of the workflow. It will comprise all steps introduced in recent years and it will establish a consistent terminology. The second objective is to demonstrate a good practice example of how the archaeology-specific workflow for airborne LiDAR data acquisition, processing, and interpretation can be documented. Developing an archaeology-specific metadata and paradata scheme for airborne LiDAR data is beyond the scope of this article, but this study is the necessary first step.

It must be clarified that this article focuses on topographic data of solid ground, because this remains by far the most prevailing use in archaeology.

## 2. Materials and Methods

### 2.1. Workflow

As mentioned in the introduction, the processes or phases of the workflow presented in the early overviews [16,27] have not been challenged at any time and remain operational: raw data acquisition and processing is followed by point cloud processing and derivation of products and then by archaeological interpretation, dissemination, and archiving. The contribution of this article is the compilation of sub-processes or steps that have been presented since in a unified workflow (Table 2).

**Table 2.** Archaeology-specific airborne LiDAR data processing workflow from mission planning to archiving. Arch (aeological) engagement: o nonessential; + as consultant; ++ important; +++ essential.

	Phase	Step	Workflow Step	Arch. Engagement	References
1	Raw data acquisition & Processing	1.1	Project planning	+	[15,27,29]
		1.2	System calibration	o	[15,16,29]
		1.3	Data acquisition	o	[13,15,16,20,27–29]
		1.4	Registering	+	[15,16,27–29]
		1.5	Strip adjustment	o	[15,27–29]
2	Point cloud processing & Derivation of products	2.1	Automatic ground point classification	++	[13,15,16,20,27,29]
		2.2	Object-type classification	++	[29]
		2.3	Manual reclassification	+++	[20,28]
		2.4	DFM interpolation	+	[15,20,27–29]
		2.5	Enhanced visualization	+++	[13,15,16,20,21,27–29]
3	Archaeological interpretation	3.1	Data integration	++	[21]
		3.2	Interpretative mapping	+++	[13,16,20,21,27,29]
		3.3	Ground assessment	+++	[13,21,27,29]
		3.4	‘Deep’ interpretation	+++	[13,27]
		3.5	Automated mapping	++	[16]
4	Dissemination & Archiving	4.1	Data management	+	[16,28]
		4.2	Dissemination	+	[27,28]
		4.3	Archiving	+	[27,28]

Below is an overview of each step of the workflow. The steps with ample bibliography are described briefly, whereas some steps are described in more detail.

## 2.2. Raw data Acquisition and Processing (1.1–1.5)

Raw data acquisition and processing consists of five steps. It needs to be mentioned, that the proposed workflow might be biased towards Riegel sensors, due to the bias in existing archaeology-specific literature.

(1.1) Project planning is important to ensure that the airborne LiDAR survey is tailored to specific scientific research questions [29,30].

(1.2) System calibration ensures that the point density will adequately support the desired raster resolution. In order to achieve this, the requirements of the researcher, local flight conditions and aviation regulations, and the performance specifications of the aircraft must be taken into account to establish an appropriate flight plan and system configuration [29–31].

(1.3) During the data acquisition step, the project plan is followed, but the LiDAR operator often needs to make real-time adjustments to take account of the conditions encountered during the flight [29].

(1.4) The raw data collected—also referred to as the primary data [27]—constitute a series of measurements of the time and intensities of the returned laser pulses. In the data registration step, these data are correlated with the navigation information from the Global Navigation Satellite System (GNSS), the inertial measurement unit (IMU), and the surveyed ground control points (GCP) to calculate the geodetic position of each laser return [31].

(1.5) The primary objective of flight strip adjustment is to provide quality assurance and quality control for the geospatial end product by reducing or ultimately eliminating the discrepancies found in the overlap areas of the strips, thus creating a seamless product [32].

## 2.3. Point Cloud Processing and Derivation of the Products (2.1–2.5)

A note on terminology is appropriate at this point. As noted elsewhere [11], we use the term algorithm to refer to theory (e.g., academic articles) and filter to implementation (e.g., in software). The term filtering is used to describe the process of applying the filter to the data. The ground extraction filters are used to classify each point in the point cloud as either ground or non-ground and no point is deleted (filtered). However, when the DTM is interpolated from the point cloud, only the points classified as the ground are used and the rest are omitted (filtered) from the process. In the past this lead to a certain ambiguity in the terminology, especially concerning the term filter/filtering (e.g., “ground-point filtering” v “ground-point classification”).

Point cloud processing and the derivation of the products consists of the next five steps.

(2.1) The calculated positions are stored as a point cloud, with each point containing X, Y and Z coordinates and additional attribute information such as GPS time, intensity, echo-width, and scanning angle. These are individual points in space that have no physical relationship to each other, but due to their density can be used to define features such as ground or buildings [27,28]. These features are defined by point cloud processing. Arguably, the most important step is the automatic ground point classification, where each point is classified either as ground (terrain) or non-ground (off-terrain) [11,15]. This is a probabilistic rather than a deterministic process, and any classification includes false positives (ground points classified as non-ground) and false negatives (non-ground points classified as ground) [33].

(2.2) Next, non-ground points are further classified by object type. While any object type classification is based directly on the results of ground point classification, there are various approaches to this step in archaeological practice. Approaches range from ignoring this step altogether (only DEM is used) to making it the primary goal of the analysis (non-ground objects are the focus). Because of this diversity, this step is considered a separate step. Of archaeological interest are primarily non-ground archaeological features (for example castle ruins) [11], but also buildings and sometimes vegetation. Points classified as vegetation are rarely directly relevant for archaeological interpretation (but see [34]), but low vegetation density can be used both for planning ground assessment (areas with dense low vegetation can only be surveyed during the season of dormant vegetation, while other

areas may be accessible all year round) and as one of the proxies for the accuracy of the final model (for example non-ground features are more likely to be lost in areas with dense low vegetation, regardless of the density of ground points).

(2.3) Currently successful automatic filtering methods are ideally up to 96.29% accurate [35], but within archaeological sites under unfavorable conditions the accuracy can be as low as 37% [11]. Features at the cliff edges and non-ground archaeological features in dense vegetation are particularly prone to errors (see below). In such cases, a manual reclassification of the point cloud is essential. It is carried out by viewing the vertical profile sections of the point cloud and thus identifying and reclassifying incorrectly classified points. The process consists of a series of discrete microdecisions made by the operator, who relies heavily on the experience and knowledge of local geomorphology, vegetation, and archaeological features. Sometimes, a field survey in selected small areas is required to provide sufficient context data [20]. The whole process is time-consuming and is therefore typically limited to focus areas of high archaeological importance [20,28].

(2.4) Based on the classified point cloud, a digital raster model is interpolated. Interpolation is a process in which a grid of defined cell size is effectively draped over the point data. This means that the cells are derived from the original data and do not consist of the actual data points [27,36]. The archaeology-specific digital raster model combines a digital terrain model (DTM, also known as digital elevation model, DEM, in US-centric usage [15,29]) with off-terrain archaeological features [15] and, for contextual information, modern buildings, e.g., [11,13,37,38]. Such an “archaeological digital elevation model” [15] has been termed the digital feature model (DFM) [39].

(2.5) Enhanced visualizations are then computed from the DFM. One of the most important distinctions separating archaeology-specific from general mapping workflows is that instead of one visualization (usually analytical hillshading) several enhanced visualizations are created, for example, sky view factor, openness and difference from mean elevation [40,41]. Often, a fusion of several visualizations is used, e.g., [42–44] (see below).

#### 2.4. Archaeological Interpretation (3.1–3.5)

Only at this stage does the archaeological interpretation begin (but see [13,21] where visualization is considered part of interpretation).

(3.1) Airborne LiDAR data become particularly valuable in combination with other relevant data sources [21,45], both pertaining to the past and present (for example, archaeological geodatabase, aerial photographs, historical maps, geological maps, and soil maps). The reason is that airborne LiDAR, just as aerial photography [46], indiscriminately records information derived from many causes and spanning many millennia. Additional data sources are in aid to isolate the archaeological evidence. Therefore, as a first step of archaeological interpretation, all available relevant data are integrated in a GIS environment [21]. The activity can be as simple as connecting a Web Map Service or as complex as discovering, retrieving, scanning, georeferencing, and vectorizing historical maps.

(3.2) Interpretative mapping is a desk-based archaeological interpretation in which archaeological sites and features are identified, interpreted, and mapped. It is based on the analysis of the enhanced visualizations and additional data sources engaged in a GIS environment. The method draws from the interpretation of aerial photography, e.g., [46], but there are key differences: the LiDAR data are born geocoded, the observer-oriented biases [47] are negligible, and the features are recognized solely by their surface morphology [21]. As a consequence, both the workflow and the results are specific to airborne LiDAR data.

The aim of interpretative mapping is to create a geodatabase containing archaeological features mapped as points, polylines, or polygons with associated feature-specific metadata. The geometry type depends on the type of project. For example, in a regional analysis that focuses on mapping previously unknown sites, an entire hillfort is mapped as a point (e.g., [48]). A similar hillfort, if it is a focus of an intra-site analysis, is mapped using a series of polygons and polylines (e.g., [49]). At a medium scale, for example, a cairnfield can be

mapped either as points for ground assessment and dissemination [43] or as polygons for a detailed morphological study. This is also reflected in the effort required to map a set area. A very rough estimate ranges from 19 km<sup>2</sup>/person/day for a regional project (as reported by Ralph Hesse), 1 km<sup>2</sup>/person/day for a medium scale project (experience in the MALiAp project) or two days (0.02 km<sup>2</sup>/person/day) for an in-depth analysis of a complex site (e.g., experience in [49]). In addition to the archaeological features, the so-called negative zones must also be mapped [46]. Those are areas where no archaeological information can be obtained with airborne LiDAR. The most common examples are built-up areas, areas under very intensive modern agriculture, and areas with insufficient data quality.

The interpretative mapping is a highly specialized activity carried out with a combination of perception and comprehension [4,13,27]. This has two important consequences. Firstly, highly skilled experts for archaeological LiDAR, who are also familiar with the archaeological landscape under investigation, are critical for the success. A vital skill, for example, is the ability to recognize an archaeological feature while filtering out features due to modern agricultural practices, geology, and data processing artefacts [27]. Secondly, this process is as subjective as any other archaeological interpretation. Therefore, the level of confidence in each mapped feature will vary, and to maintain scientific integrity, it must be recorded [42].

(3.3) Ground assessment is a field-based activity that builds upon the interpretative mapping. Its objective is to further decipher, interpret, and understand the archaeological features. Differences in terminology—ground validation [29], ground-truthing [50], LiDAR guided survey [21], and field survey [27]—help to explain the existing differences in the understanding of this activity in archaeological practice. Activities in the field draw heavily from the archaeo-topographical survey, which comprises close observation and interpretation of the ground surface, direct measurement of all significant features, detailed analysis of the relationships between features and the production of a plan that illustrates the interpretation arrived at [51]. In fact, the entire airborne LiDAR workflow is sometimes understood as just an additional method for the archaeo-topographical survey [52–54]. However, in our view, access to airborne LiDAR data fundamentally redefines the survey by (i) splitting the activities into desk-based interpretative mapping and field-based ground assessment [13,21], (ii) enabling unsurpassed metrical accuracy [27], (iii) providing the widest possible landscape context [13,27], and, perhaps most importantly, (iv) enabling a precisely targeted and planned fieldwork that can be carried out very efficiently [21]. The latter two are often the key to archaeological interpretation in forests where field-based observation is limited. Therefore, we understand the ground assessment as a LiDAR-specific archaeological method.

The key objectives in the field are to assess features on the ground against the LiDAR-derived information and to search for dating evidence. Landscape study, after all, is desperate for approximate dates that can be provided by small-scale excavation at crucial points or intersections [46]. Valuable secondary information can also be recorded, ranging from learning about the landscape context to interviewing knowledgeable locals. As such, ground assessment is by far the most time-consuming activity per given area in the entire workflow. Therefore, most often only selected areas and/or features are targeted for ground assessment.

There is an essential aspect of ground assessment that must be carried over from the archaeo-topographical survey if it is to retain its interpretive rigor. This is to understand the undeniable positive effect that a set of bodily practices and sensibilities gained during the field work has on the archaeological interpretation [55]. It stems from “dense, extensive and experiential engagement with its subject landscape that few other archaeological methods could equal” [53]. Since very similar engagement is achieved during the interpretative mapping, ground assessment is at its best when it is intertwined with interpretative mapping in a hermeneutic approach with a feedback loop [21]. In other words, for the best results, personnel involved in interpretative mapping should also be involved in ground assessment and vice versa, e.g., [42].

(3.4) The final step in interpretation is the integrated multi-scale ‘deep’ interpretation, which aims to deepen the understanding of the archaeological features in their landscape environment. In a typical application, environmental factors (for example distance to water, soil quality, exposure to wind, visibility) are combined with human agency and individuals by addressing the cognitive space [13,56].

(3.5) The automated (or semi-automated) mapping of archaeological features provides a means for rapid data extraction. The two main approaches used today are pixel-based classification and object-oriented image analysis [57]. An emerging trend is the shift from rule-based object detection to machine learning methods [58]. Regardless of the tools used, the method aims to complement interpretative mapping, especially in situations where so much data is available that it becomes difficult to map everything manually [59–61].

It is hoped that automated mapping will eventually become a standard part of the workflow, but currently that is not the case. A typical automated mapping project still requires more time and effort than an interpretative mapping, even if the number of targeted features is in the thousands, and is therefore undertaken as a separate endeavor. The other main obstacle is that targeted archaeological features not only need to be known, but also need to be very precisely defined in advance (either defined as a rule or “learned” with a machine learning process). Therefore, only archaeological features that have an invariable morphology and are abundant can be targeted. Until now, the focus has been limited to a handful: mound structures (burial mounds [59,62–68], charcoal kilns [69,70], and shell-rings [71]), pit structures (hunting system [72]; ore extraction pits [72,73], and bomb craters [74]), and linear sunken structures (paths [75,76], ditches [77], and mining shafts [73]). There is a recent trend of targeting complex features [78] and multiple feature types (multi-class archaeological object detection [77,79–84]), but complex archaeological landscapes imbedded in a complex terrain with ample anthropogenic influence remains challenging [80,81].

Against this background, the above definition of automated mapping must be adjusted: automated mapping provides a means for rapid mapping of selected categories of previously known archaeological features. In other words, while archaeology is in the process of gaining a powerful mapping tool for known features, archaeological interpretation will remain in the domain of experts for the foreseeable future.

## 2.5. Dissemination and Archiving (4.1–4.3)

The dissemination and archiving of airborne LiDAR data is an important, but until now largely neglected part of the workflow.

(4.1) Since airborne LiDAR datasets are often very large, data management strategies are important. Tiling is an effective way of organizing the data during processing and interpretation [28], as are other standard GIS practices, e.g., [85].

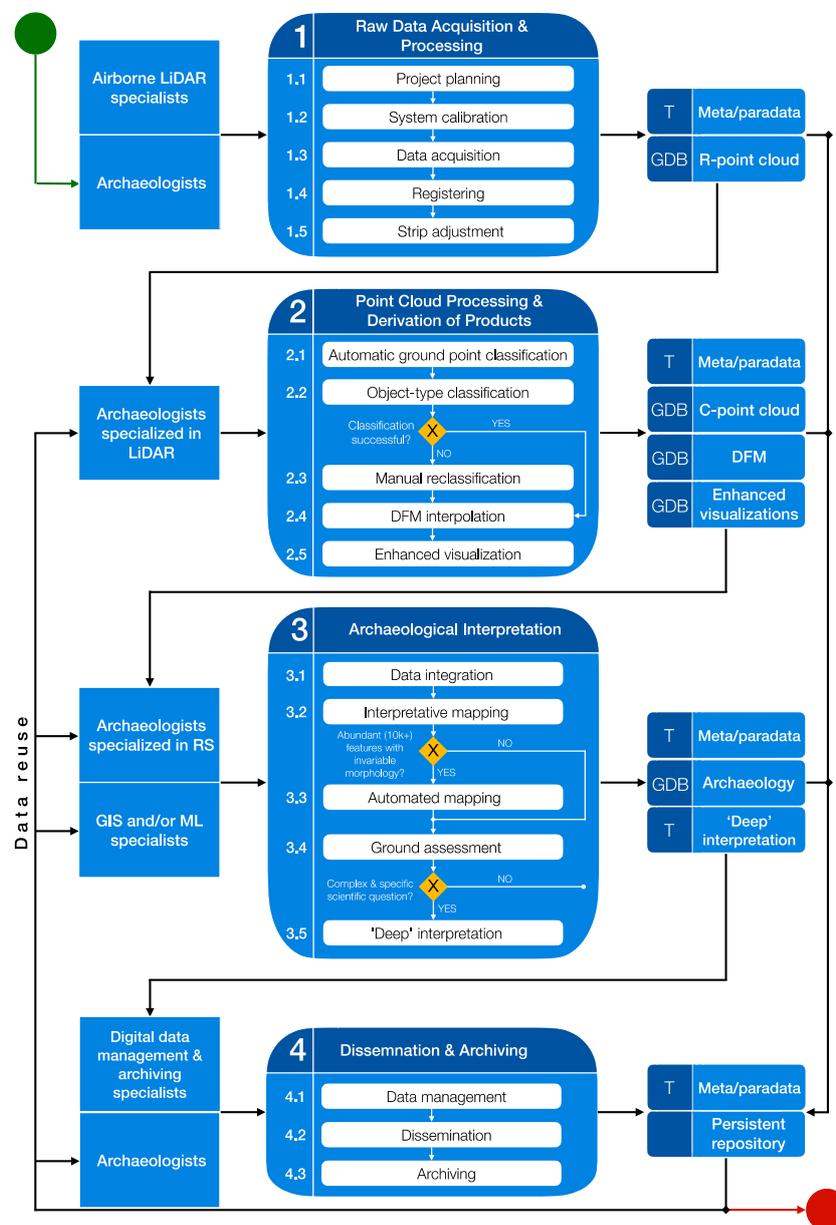
(4.2) The dissemination of LiDAR data and, more importantly, its archaeology-specific derivatives received surprisingly little attention in archaeology. Despite the early adoption of webGIS (e.g., reported by [28]) the most ubiquitous form of dissemination remains publication in journals. It is expected that in the near future more suitable forms—fusing the recognition of journal articles with the advantages of webGIS—will prevail [86].

(4.3) Spatial data archiving issues are currently widely debated inside and outside of archaeology, but as of yet there are no generally accepted practices [17,87]. The starting premise is that all data, including raw and point-cloud data, should be archived in a persistent repository to make the whole process of processing repeatable (Figure 1). The preparation of LiDAR datasets for archiving requires the choice between different file formats [28,88]. It has become the standard practice in the industry to store data in a compressed open source LAZ format that complies with ASPRS specification 1.4 [36]. Metadata standards for LiDAR data are still evolving and there are no archaeology-specific standards that are widely accepted, but guidance is provided by Opitz [28]. However, archaeologists often do not have copyright of the data, which can be an additional problem for archiving [27]. In addition, ethical and regulatory aspects must be considered both in

dissemination and archiving [1,2]. At the very least, however, the results of interpretative mapping should be archived according to accepted standards for GIS data [89].

### 2.6. Workflow Implementation

The workflow described is not necessarily a linear task that is performed once by a single team. In fact, the opposite is more often the case and it can also be more productive [86]. An example of good practice is that the raw data acquisition and processing (1.1–1.5) is performed by a team of airborne LiDAR specialists, e.g., [90]. Another team of archaeologists specialized in airborne LiDAR data will process the point cloud, derive the products (2.1–2.5) and conclude with interpretative mapping (3.1–3.2) [43]. Each team will document, disseminate, and archive their respective steps. If the off-the-shelf data is used, several years may pass between the two projects. From this point on, different archaeologists may work with the information provided by interpretative mapping, either as part of the daily tasks of heritage management or as part of the teaching process or with a focused research purpose. Other approaches are also possible (Figure 1).



**Figure 1.** Context data-flow diagram (DFD1) of archaeology-specific airborne LiDAR data processing. Symbols for external entity, process, data flow and data store are based on Gane and Sarson’s notations [91], but with additional notations for data store types: GDB—geodatabase, T—(textual) descriptive data store.

### 3. Results: Documenting the Research Process

#### 3.1. Project Documentation

At first it is important to highlight that the creation of documentation must be an ongoing process throughout the lifecycle of the project. It should be actively pursued from the outset of a project as it is often difficult to create retrospectively [89].

Information about the project background is part of every archaeological project, but is often overlooked in archaeological practice. It ranges from generally applicable information at the project level, such as project name, location, and duration, to specific metadata at the record or file level, such as what file formats are present in the archive and what applications were used to create them. The potential re-use of digital data makes it particularly important that this information is clearly reported. Furthermore, project documentation includes methodology, site or landscape narrative, and the archaeological context. In many cases, it may simply be appropriate to include a bibliographic reference. Finally, there may be additional documentation that contains information that is missing in the metadata records, supports them or is more detailed than the metadata records. An example of this is a digital copy of the project design [89].

#### 3.2. Raw Data Acquisition and Processing (1.1–1.5)

There are rich metadata and paradata on the raw data acquisition and processing (Table 3). Broadly speaking, they fall into four categories: data availability, data potential, exploited data potential, and data potential available for point cloud processing. The first category is metadata, which reports on the availability of the data; for example, if the data is owned by a public body that has a good record on data archiving, it is likely that the data is and will be available for archaeology. However, not all data types are equally important for the archaeology-specific workflow and, perhaps more importantly, not all types are comprehensible to non-specialists.

**Table 3.** An example of raw data acquisition and processing metadata (M) and paradata (P) recorded for a selected block B35 of the Airborne Laser Scanning of Slovenia project [92,93]. Importance (for archaeology-specific workflow): o—average; +—high; ++ very high.

Step	Importance	M/P	Type	Example	Category
1.1 Project planning	++	M	Title	Lasersko skeniranje Slovenije	Data availability
	+	M	Brief description	Countrywide scanning	Data potential
	+	P	Purpose	General purpose, flood protection management	Data potential
	+	M	Platform	Fixed wing aircraft	Data potential
	++	P	Date of flight(s)	between 14 March 2014 and 2 April 2015	Data potential
	o	P	Operator	Flycom d.o.o.	Data availability, data potential
	++	M	Custodian	GURS	Data availability
1.2 System calibration	+	P	Scanner type	Full-waveform	Data potential
	o	M	Instruments (laser scanner/INS/GNSS)	RIEGL LMS-Q780/IGI Aerocontrol Mark II.E 256 Hz/GNSS: Novatel OEMV-3	Data potential
	o	M	Pulse repetition rate (PRR) [kHz]	N/A	Data potential
	+	M	Wavelength	N/A	Data potential
	+	M	Max. scanning angle	±30° <sup>1</sup>	Data potential
	o	M	Scan lines per second	N/A	Data potential
	++	M	additional sensors	None	Data potential
	o	M	Max. scanning angle error	0.25 mrad	Data potential
	o	M	INS angle accuracy	roll/pitch 0.004°; heading 0.01°; position 0.05 m	Data potential
o	M	INS-GNSS-laser synchronisation error	0.005 ms	Data potential	

Table 3. Cont.

Step	Importance	M/P	Type	Example	Category
(1.3) Data acquisition	o	M	Altitude above ground level (AGL)	1200–1400 m	Data potential
	o	M	Average speed	165 kts/105 ms	Data potential
	o	M	Flight strip overlap	N/A (<5%)	Data potential
	o	M	Swath width	865 m	Data potential
	++	M	Footprint diameter [m]	N/A	Data potential
	++	M	Average laser pulse density per m2	5	Data potential
	++	M	N/E/H accuracy (precision) (m)	±0.02/0.02/0.025	Data potential
	++	M	Vegetation state	Dormant	Data potential
	o	M	No. of flight strips	28	Data availability
(1.4) Registering	o	P	Flight trajectory calculation (software/method)	GrafNav (Waypoint-Novatel) v8.50/DGPS	Exploited data potential
	o	P	GNSS and IMU merging (software)	AeroOffice (IGI) v5.1f	Exploited data potential
	o	P	Raw data analysis (software)	RiPROCESS v1.5.9: RiANALYZE v6.0.2 (RIEGL)	Exploited data potential
	o	P	Merging of raw data with flight trajectory	RiPROCESS v1.5.9: RiWORLD v4.5.8 (RIEGL)	Exploited data potential
	+	P	Full-Waveform Processing and Filtering	N/A	Exploited data potential
	o	P	LAS export (software)	RiPROCESS (RIEGL) v1.5.9	Data potential available for point cloud processing
	++	M	LAS format	1.2	Data potential available for point cloud processing
	++	M	Coordinate system	D96/TM	Data potential available for point cloud processing
(1.5) Strip adjustment	+	P	Strip adjustment (yes/no)	Yes	Exploited data potential
	o	P	Strip adjustment (software/method)	TerraMatch (TerraScan)/line matching	Exploited data potential

<sup>1</sup> Reported value, actual value is 33°.

Therefore, in archaeological practice, most of these metadata and paradata must only be reported where the raw data acquisition and processing is published. For example, when off-the-shelf dataset is reused for archaeological purposes, it suffices to reference the already published metadata and paradata (usually available in technical reports). However, some types of metadata are of high interest for archaeology-specific point cloud processing and should be always included. These are: date of flight, data ownership, additional sensors, footprint diameter, N/E/H accuracy, vegetation state, LAS format, and coordinate system.

### 3.3. Point Cloud Processing and Derivation of Products (2.1–2.5)

Since the point cloud data processing bears the most importance to the archaeology-specific outcomes [15], the metadata and paradata for this project phase are of key importance.

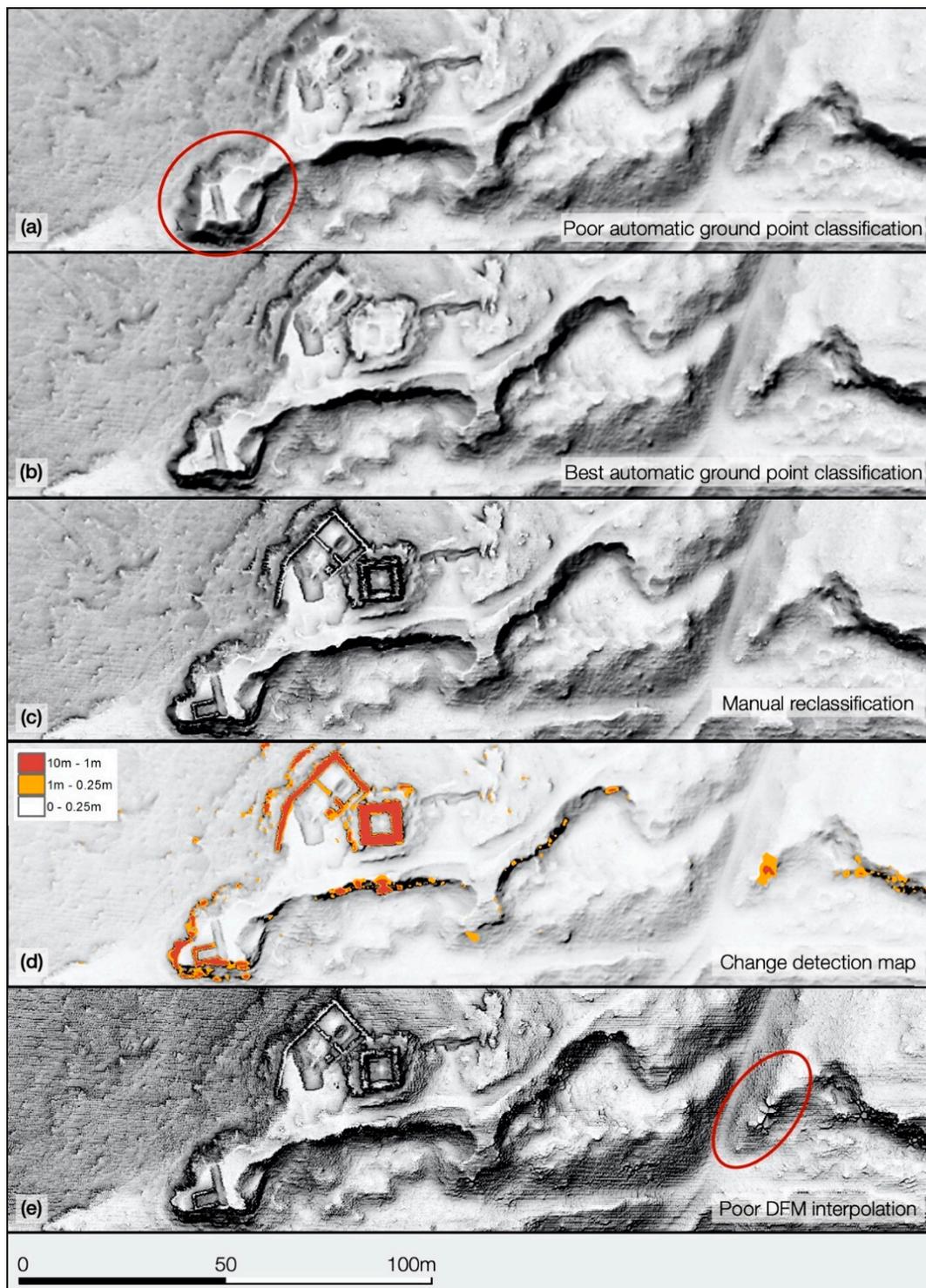
Automatic ground point classification (2.1), arguably the most important step of the workflow, is relatively easy to document. Key information is the paradata on the filter (specific software implementation of an algorithm) and filter settings; for the latter, the detailed explanation in [11] can be consulted. Similar goes for the object-type classification (2.2), DFM interpolation (2.4), and enhanced visualization (2.5) (Table 4).

**Table 4.** An example of point cloud processing and derivation of products paradata for Figures 2–4.

Step	Importance	Type	Example
(2.1) Automatic ground point classification	++	Software	LAStools <sup>1</sup> Rapidlasso GmbH
	++	Filter	lasground_new
	++	Settings	st: 5; g: /; off: 0.05; s+: 1.0; s-: 1.0; b: no; terrain type: wilderness; pre-processing: ultra fine <sup>2</sup>
(2.2) Object-type classification	+	Software	LAStools <sup>1</sup> , Rapidlasso GmbH
	+	Filter	lasheight
	+	Settings	classify between: 0.5 and 2 as 3; classify between: 2 and 5 as 4; classify above: 5 as 5
	+	Software	LAStools <sup>1</sup> , Rapidlasso GmbH
	+	Filter	lasclassify
	o	Settings	building planarity: 0.1; forest ruggedness: 0.4; ground offset: 1.8
(2.3) Manual reclassification	+	Targeted area	Within the known site of castle ruins
	+	Targeted features	Standing archaeological features (type 3)
	+	Software	Global Mapper <sup>®</sup> 21.1.x, Bluemarblegeo
	++	Change-detection map	See Figure 2d
(2.4) DFM interpolation	+	Software	Surfer 17.1.x, Goldensoftware <sup>®</sup>
	+	Filter	Kriging
	+	Settings	Kriging type: point; Drift: none; No. sectors: 4; Max. all sectors: 64; Max. each sector: 16; Min. all sectors: 8; Radius 1: 20; Radius 2: 20; cell size: 0.25 m.
(2.5) Enhanced visualization	++	Software	RVT 2.2.1, ZRC SAZU
	++	Filter	Sky view factor
	o	Settings	No. search directions: 32; Search radius: 10; Remove noise: no.
	o	Software	RVT 2.2.1, ZRC SAZU
	o	Filter	Visualization for archaeological topography (VAT)
	o	Settings	setting: steep.
	o	Software	WhiteboxTools 1.4.0., University of Guelph's GHRG
	o	Filter	DiffFromMeanElev
o	Settings	x dimension: 10; y dimension: 10	

<sup>1</sup> No versioning supplied, software downloaded 15 June 2020. <sup>2</sup> For details on settings see [11].

Manual reclassification (2.3), on the other hand, consists of informed but subjective discrete microdecisions by the operator. Paradata includes the software used and the procedures employed and metadata reports on which areas and/or feature types were targeted and why. However, this falls short of informing on the impact of manual reclassification on the end product. To this end, we propose a change-detection map of the Z-coded difference between DFM before and after manual reclassification. For clarity, the change-detection map should be visualized with classified values (Figure 2d).



**Figure 2.** Wildoner Schlossberg (Austria: N 46°53′05″, E 15°30′48″) [11], results of different workflow stages: (a) poor automatic ground point classification (MCC-Lidar, see [11], Appendix A for details); (b) best automatic ground point classification; (c) manual reclassification of (b); (d) change-detection map of the manual reclassification (calculated as  $|c(b)|$ ) (e) same process as (b), but with nearest neighbor DFM interpolation. All images: VAT visualization, 0.25 m DFM (see Table 4 for details).

### 3.4. Archaeological Interpretation (3.1–3.5)

#### 3.4.1. Interpretative Mapping (3.2)

The main focus in this section is the documentation of interpretative mapping, which is rarely made explicit in archaeological studies [21]. However, we argue that a generally accepted metadata schema for interpretative mapping of airborne LiDAR-derived data is a prerequisite for its recognition as an independent scientific knowledge production process.

As mentioned above, interpretative mapping involves the creation of a geodatabase containing geocoded mapping of features (points, polylines, polygons) and rich feature-level data [27]. Grammer et al. proposed to record geometric properties, description, interpretation metadata, interpretation rationale, interpretation results, and uncertainties [21]. Through archaeological practice, we have independently developed a similar schema, but with more emphasis on uncertainty and a more structured approach to interpretation [94–97]. It consists of thirteen categories, which are described below and should be regarded as a minimal amount of feature-specific information to be recorded (Table 5).

**Table 5.** Attribute data produced during the interpretative mapping of the Knežak area [43]. Category: M—metadata; P—paradata; D—data.

Name	Data Type	Example	Data Source	Category
ID	Sequential integer number	10,001	Automatic	M
Feature Type	Controlled vocabulary	Cairn	Operator	D
Feature Confidence	Integer number 0–3	3	Operator	D
Chronology	Controlled vocabulary	Iron Age	Operator	D
Chronology Confidence	Integer number 0–3	2	Operator	D
Interpretation	Free text	Cairn, a part of the Knežak hillfort cairnfield.	Operator	D
Source	Controlled vocabulary, multiple entries possible	SVF	Operator	P
Visibility	Integer number 1–2	2	Operator	P
Low vegetation density	Integer number 1–3	2	Automatic	D
Other	Free text	N/A	Operator	D
Author	Controlled vocabulary	E.L.	Automatic	M
Date	Date	10 September 2016	Automatic	M
Geometric properties	Area (m <sup>2</sup> ), length (m)	13.1 m <sup>2</sup>	Automatic	D
Coordinates	XYZ coordinates	440,929.17, 53,033.93, 674.75	Automatic	D

ID is a consecutive identification number that is automatically assigned for each mapped feature. It is used throughout the entire workflow, including ground assessment.

Feature type provides a short description of the archeological feature, for example, ditch, mound, cairn, earthwork, quarry, etc. The list of feature types mapped with airborne LiDAR data is, if not short, at least manageable. However, there is as yet no “global” controlled vocabulary or list of feature types. Therefore, each project has to create its own.

Feature confidence refers to the confidence in the feature interpretation. For example, a barely visible cairn in the midst of the cairnfield can be interpreted with the highest degree of confidence, whereas an excellently visible feature that was previously unknown to the area can only be interpreted with a lower degree of confidence. Four categories of confidence are used: ‘0’ none (feature type is unknown), ‘1’ low (feature is detected but interpretation is questionable, e.g., an isolated and indistinct mound structure could be a cairn), ‘2’ medium (the feature is clearly visible and there are analogies to the confirmed interpretation in the area, but the morphology is not distinct; e.g., a cairn in a cairnfield can on a rare occasion turn out to be a burial mound), and ‘3’ high (the feature is clearly visible and has a distinct form, e.g., a quarry; alternatively, there is direct evidence to support the interpretation).

Chronology refers to the archaeological dating of the feature. For example, we use Prehistory (general), Bronze Age, Iron Age, Roman Period, Late Antiquity, Early Medieval. It is decided on previous archeological knowledge, analogies and the contextualization of the features. The most common examples of the latter are the stratigraphy (feature A cuts feature B) and the archaeological context (for example, a path connecting two Iron Age hillforts and bypassing an Iron Age burial mound is likely of the Iron Age date).

Chronology confidence refers to four categories: '0' none (chronology is unknown), '1' low (e.g., analogies in adjacent areas are known), '2' medium (indirect dating evidence, e.g., nearby analogous features have been dated with direct evidence), and '3' high (direct field-based dating evidence). Interpretation is a text field in which interpretation is briefly discussed together with its criteria and reasons. If contextualization was possible for the documented features, they were interpreted (e.g., Iron Age hillfort, quarry, Roman villa rustica, Roman Road, path of unknown date). For the vast majority of features, this field will include a reference. For example, 600 cairns belonging to a single cairnfield will be interpreted only once.

Source of visualization: A number of visualization techniques are available, each of which provides different information in different environments. This has a direct impact on interpretative mapping [41] and thus the type of visualization used for mapping must be documented. If multiple visualizations are needed to map the feature in its entirety, all values are recorded. If the RVT tool [44] is used, its naming conventions can be used as a controlled vocabulary. Visibility describes how well the feature is visible, which is a function of contrast in the source visualization [21]. In practice, we have resorted to the choice between only two categories, '1' poor or '2' good.

Low vegetation density is the key element, along with the ground point density, that determines the quality of DFM. It is calculated from point cloud data and its density is described as '1' negligible, '2' medium (introduces occasional and/or moderate noise into DFM) or '3' high (introduces constant and/or significant noise into DFM). The description is not a direct measurement of point density, as it depends on several variables: laser pulse density, season of data acquisition, and type of local vegetation.

Author refers to the person who performed the lidar interpretation.

Date refers to the date when the feature was first recorded. Other data may vary between projects, and more fields may be needed. An example is an identification code from the existing sites and monuments database where the feature has already been recorded.

Geometric properties are derivatives of the mapped features. Area or length are recorded, but other properties such as relative height (easily calculated from the local relief model or difference from mean elevation) can be added.

Coordinates of each feature's centroid are given.

In addition to the above feature-level data, the project-level metadata and paradata for interpretative mapping must also be reported. This includes, but is not limited to, the description and explanation of: controlled vocabularies, the survey area, the survey type (scale), the choice of feature geometry, and the coordinate system. These are provided as descriptive documentation within a technical report or scientific publication.

### 3.4.2. Ground Assessment (3.3)

The ground assessment feature-specific documentation builds upon the interpretative mapping geodatabase. Through archaeological practice, we have developed the schema described below (Table 6). The schema should be regarded as a minimal amount of feature-specific information to be recorded.

**Table 6.** Attribute data produced during the ground assessment of the Knežak area [43]. Category: M—metadata; P—paradata; D—data.

Name	Data Type	Example	Data Source	Category
ID	Sequential integer number	10,001	Automatic	M
Feature Type	Controlled vocabulary	Cairn	Operator	D
Feature Confidence	Integer number 0–3	3	Operator	D
Chronology	Controlled vocabulary	Iron Age	Operator	D
Chronology Confidence	Integer number 0–3	2	Operator	D
Interpretation	Free text	Cairn, a part of the Knežak hillfort cairnfield.	Operator	D
Visibility (field)	Integer number 1–3	2	Operator	P
Vegetation	Controlled vocabulary	Mature deciduous forest	Operator	D
Field notes	Free text	Cairn is overgrown with grass that is lower than in its surroundings, which indicates stony interior.	Operator	D
Photographic documentation		Photography	Operator	D
Author	Controlled vocabulary	B.Š.	Automatic	M
Date	Date	15 January 2017	Automatic	M

The fields related to feature type and confidence, chronology and chronology confidence, and interpretation are reused from interpretative mapping. However, to achieve the best results, the fields are filled out again during the ground assessment. Any differences between the desk-based and field-based data are investigated. In the final report, though, these fields should be consolidated.

Visibility in the field during ground assessment may differ significantly from that of LiDAR visualizations. Two main reasons for the discrepancy are vegetation and feature type (slight positive or negative bulges are well visible in some visualizations, but hardly visible in the field). Visibility in the field is described as ‘1’ poor (the feature is hardly visible), ‘2’ medium (the feature is partially obscured), and ‘3’ good (the feature is visible in its entirety).

The vegetation and its conditions are described using a controlled vocabulary specific to the project. Details, such as vegetation marks, are described in the field notes.

Field notes are a standard part of any archaeo-topographic survey, describing the observations on the feature. Specific to ground assessment is that morphology and geometric properties, which often make up the bulk of the notes of an archaeo-topographic survey, are described only in terms of differences from airborne LiDAR-derived data.

Photographic documentation of a field survey is a well-documented subject, e.g., [98,99]. However, in certain aspects it is specific to the ground assessment. The key difference is that photography does not have to depict the landscape context or the geometric properties of the feature. Both are better represented in LiDAR visualizations. The photographer should therefore focus on those properties that are only visible from the ground, for example, by using low angle views to document the silhouette of a cairn in detail.

Author and date refer to the ground assessment.

As mentioned above, the interpretative mapping and ground assessment geodatabases will be consolidated for final dissemination.

In addition to the feature-level data, the project-level metadata and paradata for ground assessment must also be provided. The good practice of documenting archaeo-topographic surveys can be followed, e.g., [53,98–100]. This includes, but is not limited to, the description and explanation of: personnel, field methods, choice of survey targets, weather and other conditions, but also basic notes on the field observations. These are provided as descriptive documentation within a technical report or a scientific publication.

### 3.4.3. Other (3.1, 3.4, 3.5)

All other steps of interpretation have in common that they are not documented according to a given schema, but in free text form.

Data integration is essentially a GIS task and should be documented according to the existing standards [89]. Furthermore, each data source used should be properly referenced and described.

'Deep' interpretation process cannot be described with a set of predefined types of metadata and paradata, as this is a far too complex and too diverse an undertaking. It is usually provided in the form of descriptive documentation within the relevant section of a scientific publication, e.g., [56,101].

Automated mapping is still, as mentioned, almost always a separate project. In addition, the methodology is currently developing rapidly. In fact, most publications at this point focus on methodology and thus on the documentation of data processing, e.g., [77,79–83]. This means that a standardization of the documentation is not possible for the time being.

### 3.5. Dissemination and Archiving (4.1–4.3)

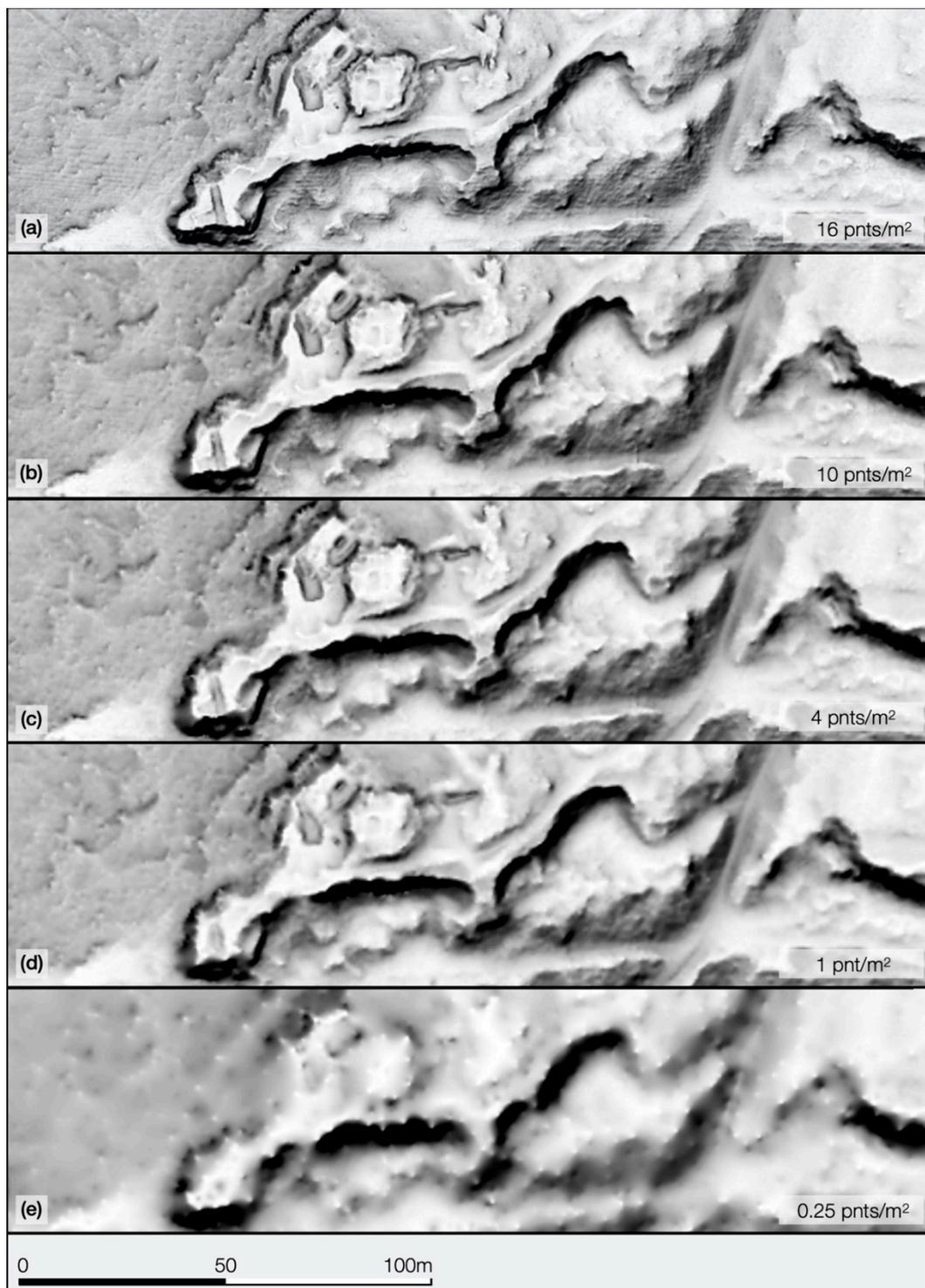
Dissemination and especially archiving are essential aspects of the entire workflow. In particular the archiving of archaeology-specific airborne LiDAR data in particular is an area that urgently requires metadata standardization. However, such an endeavor goes beyond the scope of this article.

## 4. Discussion and Conclusions

This paper aimed to achieve two objectives. Firstly, to provide an up-to-date and comprehensive review of the archaeology-specific workflow for airborne LiDAR data acquisition, processing, and interpretation. Secondly, it aimed to demonstrate a good practice of documenting this process. In doing so, we have shown that, from the perspective of knowledge production, each step of the workflow involves assumptions and decisions that are either made by the operator or embedded in the software [16,27,28]. Thus, the whole process is subject to a continuous stream of discrete archaeology-specific (or non-archaeology-specific) decisions.

However, not all steps of the workflow are equally archaeology-specific and therefore not all of them have to be performed exclusively by archaeologists. For projects that acquire custom data, the acquisition (1.1–1.3) should be done by a domain expert who works with the archaeological end-user from the beginning [15,29,30]. For example, poor project planning can lead to insufficient laser pulse density [29] (Figure 3), and even a seemingly minute setting of beam divergence can have a significant impact on the visibility of archaeological features [29]. Optimum results can only be achieved through close cooperation between the airborne LiDAR specialist and an archaeologist with sufficient background knowledge.

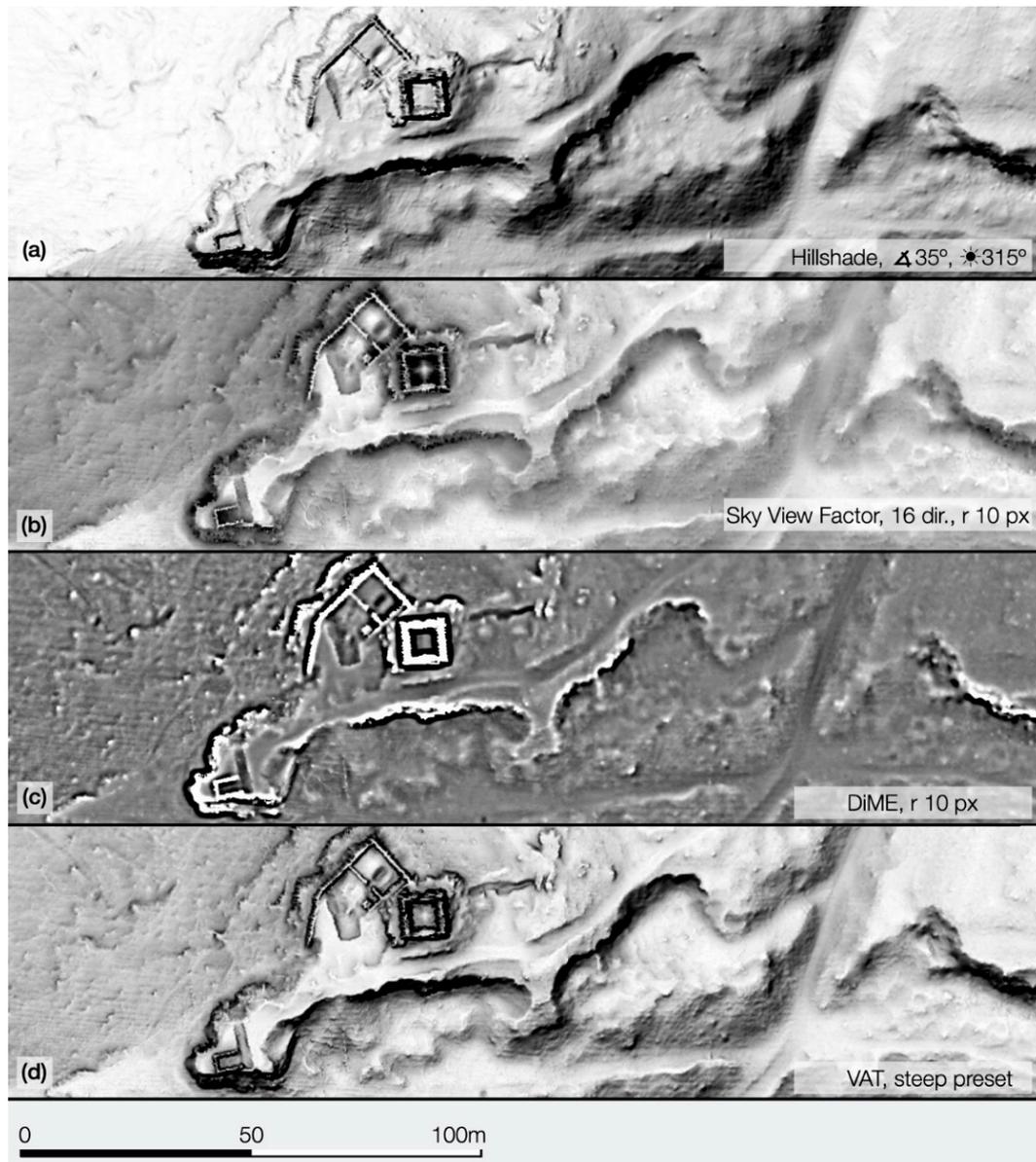
Raw data processing (1.4–1.5) is best performed by a domain expert, since the standard operating software is often supplied with the scanners (for example, RIEGEL software RiPROCESS must be used for data acquired with RIEGEL laser scanner) and requires very specialized knowledge [27,28]. Under certain circumstances, however, archaeology-specific processing can be advantageous, so that the involvement of archaeologists can be beneficial. For example, the removal of points with high echo width and hierarchic robust interpolation when processing full wave-form raw data can improve the filtering of low vegetation [16]. Another example is the use of additional data acquired by the LiDAR sensors, such as the reflectance data [102,103].



**Figure 3.** Wildoner Schlossberg (Austria: N 46°53′05″, E 15°30′48″) [11], modelling the effect of insufficient data pulse density and subsequently point cloud density. VAT visualization, 0.25 m DFM, processes according to the Table 4. The only difference is point density: (a)—full data, 16 pnts/m<sup>2</sup>; (b)—10 pnts/m<sup>2</sup>; (c)—4 pnts/m<sup>2</sup>; (d)—1 pnt/m<sup>2</sup>; (e)—0.25 pnt/m<sup>2</sup>. In this case archaeological features can be interpreted on (a), (b) and partially in (c).

In more recent archaeological practice, though, data is mainly obtained as a point cloud sourced from large-scale general-purpose mapping projects. In such cases, archaeologists are end-users who have had no influence on raw data acquisition and processing. Fortunately, however, it is the processing of point cloud data (2.1–2.3) and the derivation

of products (2.4–2.5) that are most specific to archaeology. Most important is the ground point filtering [11,15], where non-archaeology-specific choices can erase entire sections of a site. If manual reclassification is omitted, it will invariably have a considerable negative impact on the retention of the standing features. Especially for data with low pulse density, the correct choice of interpolation is also important ([95]; compare Figure 2e to Figure 2c). Thus, the importance of using archaeology-specific visualizations [41] cannot be overstated (Figure 4). Therefore, only if archaeology-specific processing is applied can low density data be successfully repurposed for archaeology [95,104,105].



**Figure 4.** Wildoner Schlossberg (Austria: N 46°53'05'', E 15°30'48'') [11], different visualizations (0.25 m DFM, processes according to the Table 4). The only difference is visualization type: (a)—hillshade; (b) sky view factor; (c)—difference from mean elevation; (d)—visualizsation for archaeological topography.

The archaeological interpretation (3.1–3.5) must be carried out by archaeologists with sufficient training in GIS and remote sensing, and with sufficient knowledge of the specific archaeological landscape. However, dissemination, except for publications, and archiving (4.1–4.3) should be carried out by the domain experts in consortium with archaeologists.

Unfortunately, such a symbiosis between experts and archaeologists is rare in archaeological practice. As mentioned in the introduction, the steps from data acquisition to product derivation (1.1–2.5) are accepted by many archaeologists as a black box process and the visualization of DFMs as “hard data”. To exacerbate the issue, archaeological interpretation is rarely properly documented and, to our knowledge, is never published with complete metadata and paradata. The latter is admittedly very difficult in the existing landscape of scientific publishing where the concepts of executable scientific publications [106] and data papers [107] are in their infancy and the airborne LiDAR in archaeology is yet to bridge the gap between the publication of research data and scientific articles [86].

This can only change gradually and only when all the above-mentioned interconnected moving parts fall into place. This paper presents two important steps towards this goal. Firstly, it provides the most comprehensive description of the archaeology-specific workflow for airborne LiDAR data processing to date. Its novelty and significance lies in the fact that the existing comprehensive studies are outdated and the newer ones focus on selected aspects of the workflow. Secondly, a good practice example for the documentation of the knowledge production process based on this workflow is presented. The paper is of interest to archaeologists who are either specialists in the field and need an up-to-date overview or who, as non-specialists, are looking for a general understanding of the data they use. The paper will also appeal to a broader readership of non-archaeologists who use airborne LiDAR data in a similar way to archaeologists, for example, for visual inspection or as input for machine learning.

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