



Article MSEDTNet: Multi-Scale Encoder and Decoder with Transformer for Bladder Tumor Segmentation

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Abstract: The precise segmentation of bladder tumors from MRI is essential for bladder cancer diagnosis and personalized therapy selection. Limited by the properties of tumor morphology, achieving precise segmentation from MRI images remains challenging. In recent years, deep convolutional neural networks have provided a promising solution for bladder tumor segmentation from MRI. However, deep-learning-based methods still face two weakness: (1) multi-scale feature extraction and utilization are inadequate, being limited by the learning approach. (2) The establishment of explicit long-distance dependence is difficult due to the limited receptive field of convolution kernels. These limitations raise challenges in the learning of global semantic information, which is critical for bladder cancer segmentation. To tackle the problem, a newly auxiliary segmentation algorithm integrating a multi-scale encoder and decoder with a transformer is proposed, which is called MSEDTNet. Specifically, the designed encoder with multi-scale pyramidal convolution (MSPC) is utilized to generate compact feature maps which capture the richly detailed local features of the image. Furthermore, the transformer bottleneck is then leveraged to model the long-distance dependency between high-level tumor semantics from a global space. Finally, a decoder with a spatial context fusion module (SCFM) is adopted to fuse the context information and gradually produce high-resolution segmentation results. The experimental results of T2-weighted MRI scans from 86 patients show that MSEDTNet achieves an overall Jaccard index of 83.46%, a Dice similarity coefficient of 92.35%, and a complexity less than that of other, similar models. This suggests that the method proposed in this article can be used as an efficient tool for clinical bladder cancer segmentation.

Keywords: bladder tumor segmentation; MRI; 2D CNN; transformer; multi-scale

1. Introduction

Bladder cancer is a malignant tumor that originates from the bladder mucosa, and its incidence ranks first among urological tumors worldwide [1]. The incidence of male bladder cancer patients in China is the seventh highest among all malignant tumors, and it is increasing year by year [2]. Therefore, achieving the early diagnosis of bladder tumors is important for preventing bladder cancer, reducing mortality and improving the quality of life of patients.

In clinical practice, the golden standard for the diagnosis of bladder cancer is optical cystoscopy with transurethral resection biopsies [3]. However, this method is insensitive to tiny tumors, and it is difficult to use this method to identify tumor invasion of the bladder wall. Moreover, this invasive procedure is painful for the patient. Currently, due to high tissue contrast, soft tissue resolution and non-invasive modality, MRI has been rapidly adopted to diagnose bladder cancer in the form of T2-weighted images followed by the apparent diffusion coefficient and dynamic-contrast-enhanced images to stage the tumor or evaluate muscle invasion. Accurate and reliable bladder segmentation from MRI is the basis for subsequent clinical bladder cancer staging [4]. However, there are some innate challenges regarding the segmentation of bladder tumors from MRI due to the variable bladder shape, the strong intensity of inhomogeneity in urine caused by motion artifacts,

weak boundaries and the complex background intensity distribution (see Figure 1). For these reasons, the manual segmentation process is time-consuming, labor-intensive and influenced by subjective factors. Hence, the automated segmentation of bladder tumors from MRI is urgently needed to deal with this problem [5], and it is indeed the main focus of this article.



Figure 1. Challenges in bladder cancer segmentation are shown by the arrows: (**A**) tiny tumor area, (**B**) intensity of inhomogeneity and weak tumor boundaries, and (**C**) discrete tumor distribution.

In recent years, some progress has been made in automatic bladder tumor segmentation [6,7]. According to the different technical methods, the pioneering methods are divided into two classes. One category is conventional computer vision approaches to address the problem of bladder tumor segmentation, such as Markov random fields [8], mathematical morphology [9] or level-set-based methods [10]. However, traditional segmentation methods have achieved unsatisfactory results due to the complex distribution of tissue around the bladder. For example, if the tumor region contains large deformations or noise intensity variations, these methods likely lead to over-segmentation.

Another approach is deep learning segmentation models such as FCN [11], DeepMedic [12], U-Net and their improved versions [13,14]. Such methods typically integrate progressive dilated convolutions or shapes into the model to tackle tumor shape variability and strong-intensity inhomogeneity. Despite the satisfactory results obtained by these methods, there are still two obvious weaknesses: (1) Multi-scale feature extraction and utilization are still inadequate. (2) The establishment of explicit long-distance dependence is difficult due to the limited receptive field of convolution kernels, although CNN-based methods have excellent representation ability. These limitations raise challenges in learning global semantic information, which is critical for dense prediction tasks such as segmentation.

To provide an efficient solution, a newly auxiliary segmentation algorithm integrating a multi-scale encoder–decoder with a transformer is proposed, which is called MSEDTNet. Generally speaking, MSEDTNet can effectively capture multi-scale local context information and parse the tumor area. The transformer encodes the global semantic context extracted from the designed encoder and builds the long-distance dependency restricted by CNN between high-level cancer semantics. To improve the performance of the decoder, MSEDTNet further involves a spatial attention mechanism to adaptively guidance the network to focus on the tumor area. We seamlessly transform MSEDTNet into a 2D neural network that performs efficient end-to-end optimization by backpropagation, successfully achieving the accurate segmentation of bladder tumors from MRI. A series of empirical studies on a newly collected dataset show that MSEDTNet achieves a remarkably high performance.

The main contributions of this paper are as follows:

(1) For the first time, we propose a newly auxiliary segmentation algorithm that unifies a multi-scale encoder–decoder and transformer in a mutually beneficial way for bladder tumor segmentation.

(2) We designed a novel multi-scale pyramidal convolution (MSPC) to tackle the problem of feature extraction due to large tumor shape variations. Furthermore, the transformer bottleneck is then designed to learn long-range correlations with a global

receptive field. The spatial context fusion module (SCFM) can adaptively fuse multi-scale context information by learning spatial attention weights to improve the performance of decoder.

(3) The proposed model achieves promising performance, and the complexity is less than that of other similar models.

The rest of the paper is organized as follows. Section 2 reviews the related work. Section 3 introduces the proposed method. In Section 4, abundant experiments validate the effectiveness of the proposed MSEDTNet. Finally, conclusions and analysis are given in Section 5.

2. Related Work

2.1. Bladder Tumor Segmentation

As mentioned above, bladder tumor segmentation research can be divided into traditional and CNN-based methods. The traditional approaches use hand-crafted features, which are distinguished from the deep learning approaches with automatic feature extraction [15]. The CNN-based approach focuses on multi-scale extraction and a priori assisted segmentation. Specifically, to accommodate the large tumor shape variations, the authors modified the architecture of the CNN-based methods by integrating dilated convolutions. Dolz et al. [16] proposed the FCN-based method for bladder cancer segmentation. They collected 3.0T T2-weighted MRI scans from 60 cases of confirmed patients with a mean Dice similarity coefficient of 0.98, 0.84 and 0.69 for the inner wall, outer wall and tumor region segmentation, respectively. Ge et al. [17] proposed the MD-Unet, which uses multiscale images as the input of the network and combines dilated convolution to increase the receptive field of the convolutional network. The accuracy of MD-Unet is 0.996. In addition to dilated convolutions at multiple levels, they also incorporate multi-scale predictions [18]. However, these methods only adopt dilated convolutions at certain layers or use multi-scale images to supplement feature information loss by downsampling layer by layer; some information (e.g., global or multi-scale contextual semantic feature information) has not been fully considered.

Recently, Duta et al. [19] proposed the pyramidal convolution for visual recognition, which can then be used for other tasks, such as semantic segmentation [20] and object detection [21]. From this perspective of multi-scale feature extraction, Zhang et al. [22] proposed the lightweight segmentation algorithm based on multi-scale pyramidal convolution, which is dubbed PylNet. Following this work, we propose a novel multi-scale encoder which contains the multi-scale pyramidal convolution (MSPC). MSPC is better able to capture detail than PylNet. The reason is that the number of multi-scale convolution kernels is greater than in PylNet, which can further enrich the fine-grained information for segmentation. At the same time, to learn global contextual semantic features, we involve the transformer bottleneck behind the multi-scale encoder, which further improves the semantic information modeling ability of the algorithm.

2.2. Transformer

Transformers and self-attention models have revolutionized computer vision and natural language processing [23]. ViT [24] splits the image into patches and models the correlation between these patches as sequences with a transformer, achieving a favorable performance for image classification. Recently, there have been some explorations of the usage of transformer structures in image segmentation. SETR [25] deploys a pure transformer to encode an image as a sequence of patches and develops a simple decoder to provide a powerful segmentation model. Swin-Unet [26] utilized a transformer-based U-shaped architecture with skip connections for local and global semantic feature learning.

Related works include TransUNet [27] and TransBTS [28], which also leverage transformers for image segmentation. However, there are several key differences. (1) TransBTS is a 3D network that processes all the image slices at the same time, allowing the exploitation of better representations of continuous information between slices. However, due to the task complexity and needs, the MSEDTNet proposed in this article is based on 2D CNN and processes 2D MRI images in a slice-by-slice manner. (2) TransUNet and TransBTS adopt stacked convolution layers in the encoder, while MSEDTNet is more focused on multi-scale local fine-grained extraction. In other words, MSEDTNet is specifically designed for the segmentation of bladder cancer. Our model is also superior in terms of segmentation accuracy (see Section 5).

3. Methods

The overall architecture of the proposed MSEDTNet is presented in Figure 2. Inspired by the U-net family [29], MSEDTNet is a symmetric structure which consists of an encoder, bottleneck, decoder and skip connections. Concretely, in the encoder, the multi-scale convolution is utilized to generate compact feature maps which capture the rich local detailed features of the input image. Then, the transformer is leveraged to model the long-distance dependency between high-level cancer semantics from a global space in the bottleneck. In the end, layer-by-layer upsampling and spatial attention are adopted to gradually produce the high-resolution segmentation results. In addition, skip connections are added to connect the encoder and decoder to form the symmetric structure, and increase the spatial resolution of the semantic information. Next, each component is elaborated in the following.



Figure 2. The architecture of MSEDTNet, which is composed of an encoder, bottleneck, decoder and skip connections.

3.1. Multi-Scale Encoder

In image classification or segmentation tasks with differently shaped target regions, using the fixed kernel size convolution may neglect in part the useful detailed context and eventually lead to poor results [30]. Inspired by the literature [19], we designed a novel multi-scale pyramidal convolution (MSPC) with an encoder to tackle the problem of feature extraction due to large tumor shape variations. As shown in Figure 3, MSPC contains different levels of kernels with varying size and depth, and it can effectively capture the local contextual information in parallel.



Figure 3. The architecture of the proposed multi-scale encoder with MSPC and traditional convolution block.

Specifically, at layer l, given an input MRI image or a feature map $x^{l-1} \in \mathbb{R}^{h \times w \times c}$, where c represents the number of image channels, h and w are the dimensions of the image. At block 1, the MSPC first utilizes different levels of kernels to generate four feature maps. All feature maps have the same dimensions and channels. Then, the feature maps are cascaded in the channel dimension, which is denoted as follows:

$$FM_i = Conv_{k_i}^l(x^{l-1}) + b^l \tag{1}$$

$$FM = Cat(FM_i), i = 1, 2, 3, 4$$
 (2)

where k_i represents the multi-level convolution kernels. $Conv_{k_i}^l$ and b^l represent the convolution operation and offset at *l* layer, respectively. FM_i is the feature map generated by the k_i kernel. FM is the result of the cascading multi-scale feature maps in the channel dimension. Then, the feature map is processed by batch normalization and the relu nonlinear activation function. The process can be expressed as follows:

$$\mathbf{x}_{1} = Relu(BatchNorm(FM))$$
 (3)

Subsequently, we adopt the common 3×3 convolution with batch normalization and the relu nonlinear activation function to further enrich the extracted multi-scale features and then obtain the x_l in block 2. After stacking a series of MSPC convolution blocks with downsampling operations to gradually encode input images, we finally obtain highlevel feature representation $EF_5 \in R^{H/16 \times W/16 \times Z}(Z = 1024)$, which is 1/16 of the input dimensions of H, W. In this way, EF_5 contains richly detailed local semantic information.

It is worth noting that the MSPC is implemented by deep separable convolution, which maintains a similar number of parameters and computation costs as traditional convolutions.

3.2. Transformer Bottleneck

In the encoder, the EF_5 is obtained, but it still lacks global contextual semantic feature information. To overcome this, a transformer bottleneck is designed to learn long-range correlations with a global receptive field. As shown in Figure 2, the transformer bottleneck expects a sequence as input. Following the TransBTS [28], the high-level feature representation EF_5 is arranged in a $M \times Z$ dimension sequence, where $M = H/16 \times W/16$ represents the size of each image patch. Then, the image patch sequences are fed into the transformer bottleneck. It is noting that we do not split the feature map into patches.

In the transformer bottleneck, to ensure comprehensive feature representation, a linear projection is used to map each image patch into a latent *N*-dimensional embedding space (N = 512) and increase the nonlinearity of high-level features. Meanwhile, the position information of the sequence is crucial for the segmentation task. Hence, we introduce the

learnable position-embedding function to encode the location information and directly added the feature map as follows:

$$h = LP(EF_5) + PE \tag{4}$$

where LP(*) represents the linear projection, and $LP(EF_5) \in R^{M \times N}$. $PE \in R^{M \times N}$ is the position embedding information, and $h \in R^{M \times N}$ denotes the feature embedding and then inputs this to the transformer layer to learn the global information representation efficiency.

As shown in Figure 4, the transformer bottleneck has L = 6 standard transformer layers. Each of them consists of a multi-head self-attention (MHSA) and a multilayer perceptron (MLP) block. Specifically, at the *l* layer, given the input h^{l-1} , the self-attention of a triple (Q, K, V) is computed from the input h^{l-1} as:

$$Q = Norm(h_{l-1})W_Q \tag{5}$$

$$K = Norm(h_{l-1})W_K \tag{6}$$

$$V = Norm(h_{l-1})W_V \tag{7}$$

where $W_Q/W_K/W_V \in \mathbb{R}^{N \times d}$ are the learnable parameters and *d* is the dimensions of the triple (Q, K, V). *Norm*(*) denotes the layer normalization. Then, the self-attention (SA) is formulated as:

$$SA(h_{l-1}) = softmax(\frac{Q(hW_K)^{T}}{\sqrt{d}})V + h_{l-1}$$
(8)

MHSA is an extension with *k* independent SA operations and concatenates their outputs as:

$$MHSA(h_{l-1}) = [SA_1(h^{l-1}); SA_2(h^{l-1}); \dots; SA_k(h^{l-1})]W_o$$
(9)

where $W_o \in R^{kd \times N}$, d = M/k. Finally, the output $h^l \in R^{M \times N}$ is calculated by the MLP block with residual connections as:

$$h^{l} = MLP(MHSA(h^{l-1})) + MHSA(h^{l-1})$$

$$\tag{10}$$

After all transformer layers were transformed, we obtained the EF_6 , which contains different levels of coarse- and fine-grained information that is useful in recovering the image details. Notably, to input the features into the decoder, we also designed a feature mapping system that reshaped the EF_6 to a standard 3D feature map $H/16 \times W/16 \times Z$ where Z = 1024.



Figure 4. The schematic of the transformer layer.

3.3. Decoder with Spatial Context Fusion

Effectively recovering the image details based on the semantic feature maps obtained by the encoder is very important for the decoder, which can affect the quality of the recovered images. To obtain high-quality pixel-level segmentation results in the original 2D image space, a decoder with a spatial context fusion module (SCFM) is proposed, as shown in the right part of Figure 2. The detailed structure of SCFM is shown in Figure 5. In the decoder, several cascaded upsampling convolution operations are gradually employed to restore the original image size. Moreover, additional skip connections are added to increase the spatial resolution of the semantic information.



Figure 5. The details of the spatial context fusion module.

For spatial context fusion, a spatial attention mechanism is adopted to adaptively focus on the tumor area. The spatial position weights are learned through carefully designed modules and multiplied with the input feature maps; then, the results are concatenated. Specifically, given a decoder feature map of DF_i , we use the max pooling and average pooling operations to aggregate the spatial information of DF_i and concatenate them according to the channel dimension. Then, a 3 × 3 convolution and sigmoid function are utilized to obtain the spatial weights and multiply them with DF_i . This process is shown in the following formula:

$$DF'_{i} = W \times DF_{i} = (\sigma(Conv^{7 \times 7}[MaxPool(DF_{i}); AvgPool(DF_{i})])) \times DF_{i}$$
(11)

where σ represents the sigmoid function. $Conv^{7\times7}$ is the 7×7 convolution. In order to transfer the weighted information to the coarse-grained feature map, a 1×1 convolution is used to decrease the channel dimension and then interpolated to the same size as the input image as follows:

$$F_i = \theta(Conv^{1 \times 1}(DF_i')) \tag{12}$$

where θ represents the interpolation function. $Conv^{1\times 1}$ is the 1×1 convolution. $F_i \in R^{H \times W \times 1}$ is the weighted feature map we need. Finally, we obtained four decoder feature maps— DF_1 , DF_2 , DF_3 and DF_4 —after the skip connection structure, and we cascaded the corresponding weighted feature maps— F_1 , F_2 , F_3 and F_4 —through the channel dimension. In the last layer of the decoder, the feature maps F and DF_5 are cascaded to integrate the dual branches of context and semantic information, and the pixel-level segmentation results are obtained after 1×1 convolution layer processing. Meanwhile, the sigmoid function is used to compress the pixel value to range [0, 1], using 0.5 as the threshold to obtain the segmentation results of the bladder tumor foreground and background.

4. Experiments

4.1. Dataset

The dataset was acquired from the Affiliated Hospital of Shandong University of Traditional Chinese Medicine, including 86 patients, with a total of 1320 bladder cancer T2-weighted MRI images. All samples were collected using a magnetic resonance apparatus (GE Discovery MR 750). The thickness of the slices was 1 mm, and the interval between the slices was also 1 mm. The acquisition time of the 3D scans ranged from 160.456 to 165.135 s. The repetition and echo times were 2500 ms and 135 ms, respectively. The image size was uniformly set to 512×512 , and each image was marked with tumor regions by experienced clinicians.

4.2. Experiments and Implementation Details

To evaluate the effectiveness of each new module in MSEDTNet, we first conducted serval ablation experiments. The differences among ablation models are listed in Table 1. We selected the vanilla UNet as the baseline model. The BaseNet, BaseMNet and BaseMTNet are new modules gradually added to the baseline model. The MSEDTNet is our proposed model.

We further compared the proposed method with existing segmentation methods (see Section 2), including Dolz et al. [16], Ge et al. [17] and Liu et al. [18]. In addition, we also compared the performance with start-of-the-art segmentation methods, such as UNet, DeepLabv3+ [31] and TransUNet [27]. However, a direct performance comparison with previous related segmentation methods has two challenges when used to perform this task. On the one hand, the relevant studies mentioned above were not able to evaluate the performance on publicly available datasets. Moreover, the source code used to replicate the work is not publicly available. On the other hand, performance evaluation metrics are not uniform for these works. Hence, for fair performance comparison, we re-trained all compared methods using our bladder cancer dataset. The other settings of the compared models are identical to those presented in the original paper.

Table 1. Ablation models.

Model	Description
BaseNet	vanilla UNet baseline
BaseMNet	baseline + MSPC
BaseMTNet	baseline + MSPC + transformer
MSEDTNet	baseline + MSPC + transformer + SCFM

All comparison models are implemented in the PyTorch deep learning framework [32] and ran on the machine equipped with an NVIDIA Tesla V100 GPU with 32 GB of memory. These networks are trained from scratch using an Adam optimizer with a decaying learning rate initialized at 10^{-4} . For all training cases, data augmentations, such as random rotation, flapping and shift, are used to increase data diversity. During the training process, 16 images are grouped as a mini batch. Standard five-fold cross-validation is also employed for all experiments to evaluate the robustness and generalization performance. In addition, the imbalance between foreground and background segmentation tasks may cause segmentation bias. Therefore, we used the Dice coefficient as the loss function to optimize the proposed method.

4.3. Evaluate Metrics

The Dice similarity coefficient (*DSC*), Jaccard index (*JI*) and 95th percentage of asymmetric Hausdorff Distance (95*HD*) were employed for the quantitative evaluation of bladder cancer segmentation. *DSC* and *JI* are sensitive to bladder cancer area, where 95*HD* is sensitive to tumor shape. These metrics are calculated as follows:

$$DSC(X,Y) = \frac{2|X \cap Y|}{|X| + |Y|}$$
(13)

$$JI(X,Y) = \frac{|X \cap Y|}{|X \cup Y|} \tag{14}$$

$$95HD(X,Y) = \max(\max_{x \in X} \min_{y \in Y} d(x-y), \max_{y \in Y} \min_{x \in X} d(x-y))$$
(15)

where *X* and *Y* are the segmentation results and ground truth, and *x* and *y* are the voxels in *X* and *Y*, respectively.

5. Results and Analysis

5.1. Ablation Study

Table 2 presents the quantitative results of ablation experiments. All metrics are represented by mean \pm standard deviation. From the experimental results, it can be seen that the segmentation performance of the algorithm is improved to a certain extent after adding those modules, and MSPC is the most effective. For instance, BaseMNet achieves a JI of 80.51 and DSC of 90.45, which is 1.47% and 2.51% higher than BaseNet, respectively. This superior performance may benefit from the semantic information learned from the local multi-scale feature integration. As a basic feature extraction unit, these results also demonstrate that MSPC can effectively facilitate the identification of the various shapes of bladder cancer lesions. Other improvement strategies, which focus on modeling the high-level semantic feature information of the model, thus provide smaller enhancements to the experimental results. We use MSEDTNet as the basic comparison model in the following experiments.

Table 2. Segmentation results on different ablation models.

Model	JI (%) ↑	DSC (%) ↑	95HD (mm) \downarrow
BaseNet	79.04 ± 1.35	87.94 ± 0.89	3.96 ± 0.11
BaseMNet	80.51 ± 1.32	90.45 ± 1.17	3.97 ± 0.12
BaseMTNet	82.63 ± 1.33	91.16 ± 1.12	3.87 ± 0.10
MSEDTNet	83.46 ± 1.26	92.35 ± 1.19	3.64 ± 0.18

We then evaluate the impact of MSPC at different scales. MSPC represents each layer of the convolution block containing the designed multi-scale pyramidal convolution in a network encoder. In MSPC, different levels of convolution kernels have a certain influence on the performance of the algorithm. To further investigate this impact, we use different levels of convolution kernels for experimental comparison and analysis. The experimental results are shown in Table 3. Intuitively, these results illustrate that in the current bladder cancer segmentation task, where the tumor has large tumor shape variations, the use of moderate perceptual fields, i.e., convolution kernels, can better extract pixel-level features from the underlying layers of the image.

Table 3. Segmentation results on different levels of convolution kernels.

Kernel Size	JI (%) ↑	DSC (%) ↑	95HD (mm) \downarrow
1,3,5,7	81.27 ± 0.98	90.45 ± 1.02	3.78 ± 0.14
1,3,9,11	81.32 ± 1.18	90.15 ± 0.86	3.48 ± 0.29
1,5,9,11	82.39 ± 1.13	91.32 ± 1.21	3.82 ± 0.22
1,7,9,11	83.09 ± 0.89	91.62 ± 1.39	3.61 ± 0.63
3,5,7,9	83.46 ± 1.26	92.35 ± 1.19	3.64 ± 0.18
3,5,7,11	83.44 ± 1.16	92.32 ± 1.26	3.64 ± 0.16
3,5,9,11	83.45 ± 0.84	92.12 ± 1.12	3.69 ± 0.19
3,7,9,11	83.42 ± 1.05	91.96 ± 1.43	3.78 ± 0.25
5,7,9,11	82.32 ± 1.42	90.98 ± 0.93	3.75 ± 0.19

Figure 6a,b reports the results of our ablation study on different numbers of transformer layers (L) in the transformer bottleneck. Testing with different layer numbers resulted in minor changes in the performance of the proposed method. These results reveal that the transformer layer has a strong ability to capture the global semantic features, but the number of transformer layers is insensitive to the effect of global information modeling. Furthermore, we further explore the various feature embedding dimensions (N) for the transformer bottleneck. As shown in Figure 6c, the model with N = 512 achieves the best score in terms of JI and DSC. We observe that increasing the number of embedding dimensions may not improve the model performance yet may result in extra computational costs. In the current task, L = 6 and N = 512 are the trade-off between performance and model complexity.



Figure 6. Ablation experiments with various transformer layers (a,b) and embedding dimensions (c).

We finally evaluate the effectiveness of our proposed SCMF. By introducing the spatial context fusion module in the decoder, our segmentation model outperforms the other methods. Figure 7 provides the input image and the corresponding spatial attention map of the last SCFM layer. Intuitively, SCMF acts as a plug-in module in the decoder, allowing the decoder to focus on the tumor region by computing the spatial attention weights, which in turn improves the segmentation performance of the model. From Figure 7, we observe that SCMF can accurately concentrate on the tumor region, which is represented by the red area in the spatial attention map. It is also clear from the experimental results in Table 2 that SCMF contributes to the segmentation results. In addition, it can also be inferred from the results that MSPC and the transformer bottleneck can cope better with the deformation challenges in the tumor region.



Figure 7. Visualization of the input image, mask, spatial attention map and prediction result.

5.2. Segmentation Results

We conducted several comparative experiments with the previous segmentation method. Table 4 reports the results on the segmentation of bladder tumors using MRI. In

general, all of the methods yielded promising results, especially UNet and its improved versions, which achieved a similar performance. Among them, MSEDTNet obtained a higher accuracy than other models in almost all metrics. The mean Dice score and mean Jaccard index of MSEDTNet were 92.35 and 83.46, respectively, where the former is 4.41% higher and the latter is 4.41% higher than that of the vanilla UNet. The 95HD improved by less, relative to the other two metrics. In Table 4, we also observe that DeepLabv3+ achieves relatively poor results. The reason for this may be that the DeepLabv3+ has a strong representation capability and an over-fitting problems occur on simple medical image data. This is also the reason we chose UNet as the benchmark model for improvement.

Model	JI (%) ↑	DSC (%) ↑	95HD (mm) \downarrow
DeepLabv3+	78.11 ± 1.16	87.38 ± 0.74	4.06 ± 0.12
UNet	79.04 ± 1.35	87.94 ± 0.89	3.96 ± 0.11
Dolz et al. [16]	79.51 ± 1.16	88.38 ± 0.74	3.98 ± 0.14
Ge et al. [17]	80.08 ± 1.38	89.43 ± 0.93	3.81 ± 0.23
Liu et al. [18]	79.91 ± 1.09	89.74 ± 1.02	3.84 ± 0.18
TransUNet	81.02 ± 1.36	90.87 ± 1.01	3.79 ± 0.19
MSEDTNet	83.46 ± 1.26	92.35 ± 1.19	3.64 ± 0.18

Table 4. Segmentation results of different methods.

Dilated convolution or atrous spatial pyramid pooling allow multi-scale feature extraction by increasing the receptive field of networks, and they achieve some performance gains (i.e., Ge et al. [17]). However, dilated convolution has problems with the loss of local information and the grid effect caused by the lack of correlation of information acquired at a distance, which is detrimental to fine-grained semantic segmentation [33,34]. Contrary to this, we propose multiple MSPC for parsing the feature maps provided by different levels of encoders. MSPC, by setting multiple convolution operations at different scales, can not only process the input using increasing kernel sizes in parallel and enlarge the receptive field, capturing different levels of detail, but it can also aggregate local texture information and advance the segmentation performance of the algorithm. On top of these advantages, MSPC is very efficient, and with our implementation, it can maintain similar parameters and computational costs as the conventional standard convolution.

Compared with traditional encoder–decoder architecture models, such as UNet, Tables 2 and 4 show that the transformer architecture plays a crucial role in performance improvement. In semantic segmentation tasks, the pure transformer encoders tend to model global semantic information, usually ignoring fine-grained information at low resolution, which hampers the ability of the decoder to recover the image details [35]. Thus, the encoder with downsampling combined with transformer may be a reasonable choice, which can complement each other in coarse-grained and fine-grained information to parse the input effectively. Note that while the related TransUNet achieved closer results than MSEDTNet, our method can obtain lower parameters and reasoning time, as illustrated in Figure 8a,b.



Figure 8. Parameter (a) and inference time (b) comparison of different models [16–18].

Adding additional branches to the decoder is essential for recovering detailed image information [36,37]. For example, Liu et al. [18] produced three predicted masks from different decoders to enhance the segmentation capability, and their experiment results report a higher DSC score. Meanwhile, MSEDTNet employs five additional branches and the spatial attention mechanism to assist the decoder in resolving image details. From this perspective, SCMF also makes full use of the semantic context and high-level feature information extracted by the encoder.

We also show a visual comparison of the bladder cancer segmentation results of various methods in Figure 9. It is evident that MSEDTNet can describe bladder tumors more accurately and generate much better segmentation masks by complementing local and global semantic information, and modeling long-range dependencies. The masks predicted by other comparative models can detect inhomogeneously distributed tumor regions, but the results are also unsatisfactory for tumor boundaries with intensity inhomogeneities.



Figure 9. Visual comparison of bladder cancer segmentation results [16-18].

6. Conclusions

We report a newly designed framework that incorporates the multi-scale pyramidal convolution, the spatial context fusion module and the transformer bottleneck in a U-shaped network for bladder cancer segmentation. The resulting architecture, called MSEDTNet, not only has a strong ability to extract detailed local multi-scale information but also utilizes the transformer structure to capture the global semantic segmentation information of the context and fusion inherent to the multi-level feature maps of the encoder. Comprehensive experimental results show that the MSEDTNet can accommodate large tumor shape variations and has a high-performance advantage over other segmentation algorithms, therefore being expected to provide an effective segmentation tool to aid the clinical diagnosis of bladder cancer. The proposed method can be also applied to other small or variable-shape tumor segmentation tasks. In the future, we will collect more clinical data and consider including the classification and staging of bladder cancer.

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Abbreviations

The following abbreviations are used in this manuscript:

MSPC	Multi-Scale Pyramidal Convolution
SCFM	Spatial Context Fusion Module
SA	Self-Attention
MHSA	Multi-Head Self-Attention
MLP	Multilayer Perceptron
JI	Jaccard Index
DSC	Dice Similarity Coefficient
95HD	95th Percentage of Asymmetric Hausdorff Distance

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