



## Computer Simulation in Tribology and Friction II

Guest Editor:

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submissions:

**closed (30 September 2020)**

### Message from the Guest Editor

Dear Colleagues,

The development of computer methods for the solution of scientific and engineering problems was one of the great scientific and engineering achievements of the second half of the 20th century. Modern computer methods and computing power allow us to accurately reproduce complex processes. This applies completely to the solution of tribological problems as well.

**Volume one of the Special Issue on “Computer Simulation in Tribology and Friction” has attracted great attention among scientists;** thus, we have decided to **launch volume two, with the same aims of publishing the latest research in using various computer-aided modeling methods for resolving wear and friction problems.** Contributions from both academic and industrial researchers are welcome. Accepted papers should aid either in obtaining new knowledge in the field of tribology or in providing deep insight into developing new computer-aided modeling approaches and directions to resolve the problems of wear and friction.

Prof. Dr. Andrey I. Dmitriev

*Guest Editor*

