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Designing for the Body

Guest Editors:

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Deadline for manuscript submissions: **closed (30 October 2017)**

Message from the Guest Editors

Dear Colleagues,

Embodied approaches to understanding the interweaving of human cognition, perception, affect, and action in the field of human-computer interactions have been embraced over the past decade. The focus of this Special Issue is on the innovations, opportunities and challenges of embodied approaches to design and interaction. We encourage authors to submit original research articles, case studies, surveys, reviews, theoretical and critical perspectives, and viewpoint articles. Of particular interest are articles that explore from a design perspective the complex issues related to the tension between subjective, felt accounts of experience that are often personal, transient and ephemeral, and external forms of knowledge representation, validation and transfer most commonly accepted, but often inadequate in capturing aspects of experience that may be useful for design.

- Embodied design
- Somatic literacy
- Somaesthetics of interaction
- Bodily experience
- Human-computer interaction



