



*games*



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## Applications of Game Theory to Networks

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Deadline for manuscript  
submissions:

**closed (1 May 2018)**

### Message from the Guest Editors

Dear Colleagues,

In recent years, we have witnessed a growing interest in the use of concepts, solutions and apparatus from game theory in the network context. The applications include such diverse areas as centrality analysis, community detection, link prediction, network elicitation, cost-sharing, security, competitive contagion, conflict in networks, network formation and network design. In this call, we would like to invite original research papers to a Special Issue of Games on advances and applications of game theory to networks. We believe this Special Issue will be a valuable addition to the literature. We envisage a broad scope for this Special Issue, and we will consider all submissions that report on the use game theoretic concepts to network analysis. Please consider keywords below as merely indicative.

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# Special Issue