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## **Usable Security**

Guest Editors:

## Dr. Francesco Di Nocera

Department of Planning, Design, and Technology of Architecture— Sapienza University of Rome, 00196 Rome, Italy

## Dr. Pooria Madani

Faculty of Business and IT, University of Ontario Institute of Technology, Oshawa, ON L1G 0C3, Canada

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## **Message from the Guest Editors**

System security is often perceived as an obstacle to efficiency because it may slow down the interaction and act as an obstacle to satisfaction, since people are usually annoyed by frequent authentication and acknowledgment requests.

Usability and security are often regarded as competing design goals. Nevertheless, security mechanisms must be usable to be effective: mechanisms that are not used in practice or are used incorrectly provide little or no protection. Without usable security, security cannot be effective.

With this topic, the attempt is to highlight the issue of usable security by pointing out the differences between the perception of security and the users' need for usability. Additionally, the intent is to point out that since human behavior is primarily goal-driven, the effective and efficient execution of tasks that help users achieve their goals is a key principle in the design of successful systems.



